

# Analogue models of computation: computing with real numbers

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**Manon BLANC**

Practices around Computation

**We need to talk about a discrete  
model**

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# An example of non-analogue model



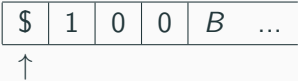
# A mathematical representation: the Turing machine

The model:



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The model:



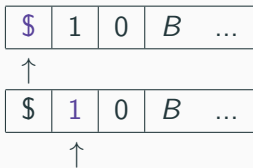
<b>Physical World</b>	<b>Mathematical Model</b>
Laptop	Turing machines

## Example: the addition +1

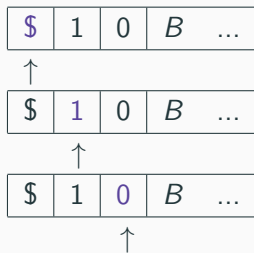
\$	1	0	<i>B</i>	...
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## Example: the addition +1

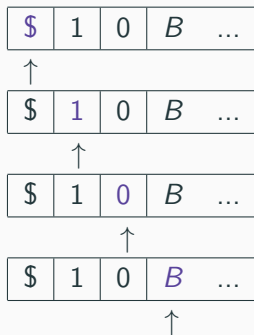


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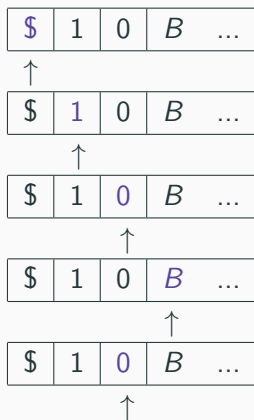




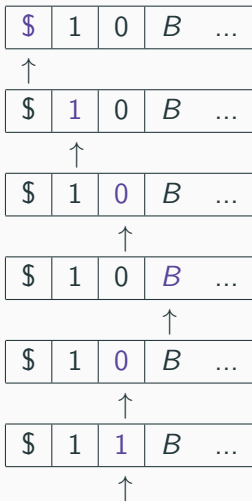
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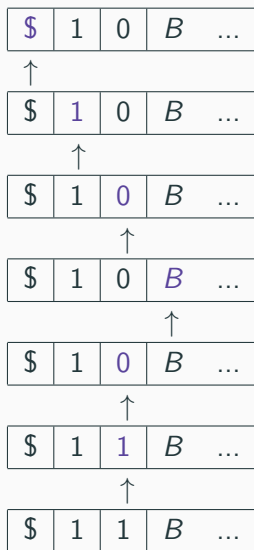
## Example: the addition +1



## Example: the addition +1



## Example: the addition +1



## A bit more formally

(we assume the tape is non-empty)

	\$	0	1	B
$q_{init}$	$q_{init}, \$, \rightarrow$	$q_{init}, 0, \rightarrow$	$q_{init}, 1, \rightarrow$	$q_1, B, \leftarrow$
$q_1$		$accept, 1$	$q_2, 0, \leftarrow$	
$q_2$	$q_3, \$, \rightarrow$	$accept, 1$	$q_2, 1, \leftarrow$	
$q_3$		$q_4^0, 1, \rightarrow$		
$q_4^0$		$q_4^0, 0, \rightarrow$		$accept, 0$

## A notion of cost for TM

- Time = number of steps

## A notion of cost for TM

- Time = number of steps
- Space = number of needed cells

## On our example

Time : 6 steps  $\rightarrow O(n)$ ,  $n$  the size of the input

Space : 2 cells  $\rightarrow O(n)$ ,  $n$  the size of the input

Both are linear (in the size of the input), so *polynomial* in time and space.



# Robust correspondance

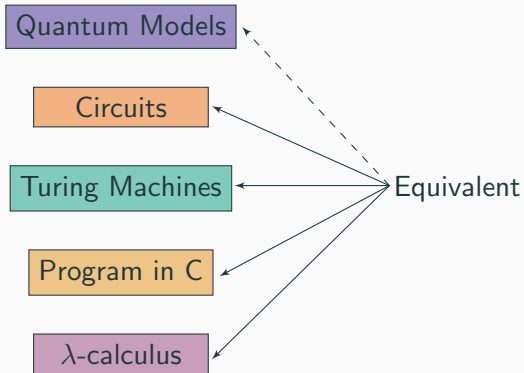
- Time of a TM  $\sim$  Time on the laptop...

→ Notions of time and space **does not depend on the model**

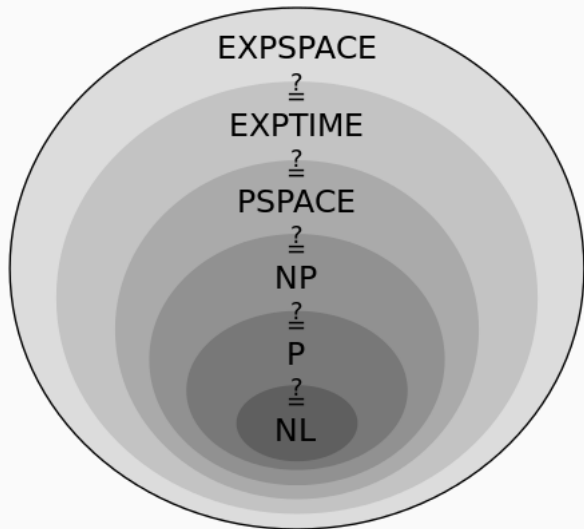
# Computational Power

Church-Turing thesis: All discrete **sufficiently powerful** and **reasonable** models of computation have the same computational power as a Turing machine.

## Power: boxes



## Putting boxes into boxes (but they are very nice boxes)



# What an analogue world

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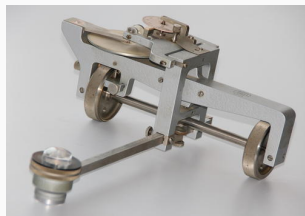
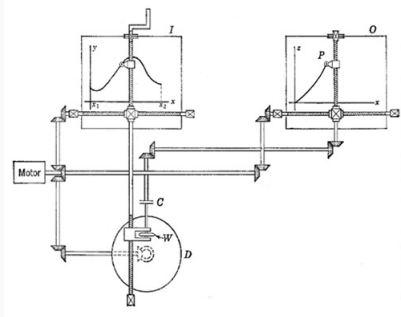
Historically, they are the first computational machines and certainly the most accurate

→ Nothing is lost in translation

# Well, actually... An example of analogue model

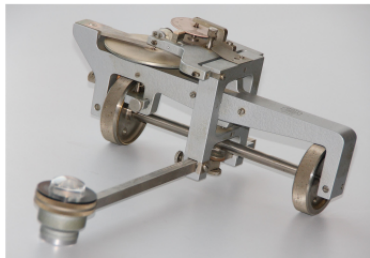
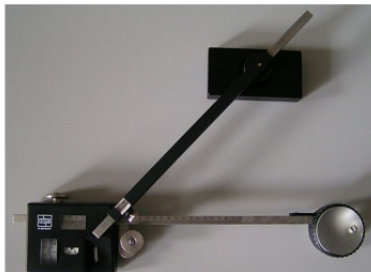
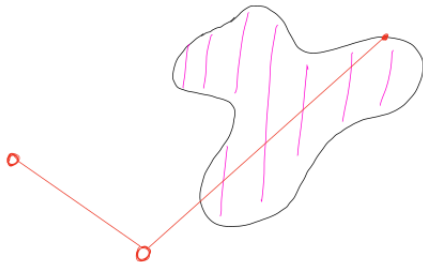


# We live in an analogue world





## We live in an analogue world: planimeter



We live in an analogue world:



# How does it work?

- Making: convert the sound into a print on a support in a spiraling groove;



# How does it work?



- Making: convert the sound into a print on a support in a spiraling groove;
- Playing:
  - A head is placed on the groove;

# How does it work?



- Making: convert the sound into a print on a support in a spiraling groove;
- Playing:
  - A head is placed on the groove;
  - It transmit the deviations of the groove to an electromagnetic transductor;

# How does it work?



- Making: convert the sound into a print on a support in a spiraling groove;
- Playing:
  - A head is placed on the groove;
  - It transmit the deviations of the groove to an electromagnetic transductor;
  - An audio power amplifier allows un to actually hear the sound

## Better or worse?

### Advantages:

- We capture the real sound
- Less mixing needed

### Drawbacks:

- Worn out faster
- More fragile
- It is big

One device for one use: can we construct an “equivalent” of the physical computer, but for analogue model?

→ is there a *general purpose device*?



# The GPAC

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## Where are we now?

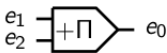
<b>Physical World</b>	<b>Mathematical Model</b>
Laptop	Turing machines
Differential Analyzer	?

# The General Purpose Analog Computer (GPAC)

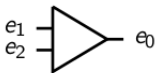
- Introduced by Claude Shannon in 1941;
- Mathematical model of the *Differential Analyzer*;
- Model based on circuits, with several interconnected units doing basic operations



**constante:**  $e_0 = ke_1$

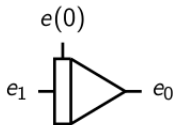


**produit:**  $e_0 = e_1 e_2$



**additionneur:**

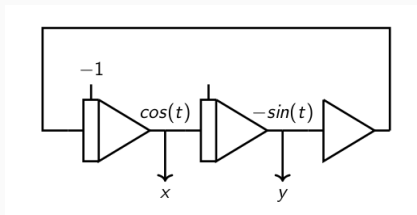
$$e_0 = -(e_1 + e_2)$$



**intégrateur:**

$$e_0 = e(0) - \int_0^t e_1(u) du$$

## GPAC: how does it work?



$$\begin{cases} x'(t) = y(t) \\ y'(t) = -x(t) \\ x(0) = -1 \\ y(0) = 0 \end{cases} \Rightarrow \begin{cases} x(t) = \cos(t) \\ y(t) = -\sin(t) \end{cases}$$

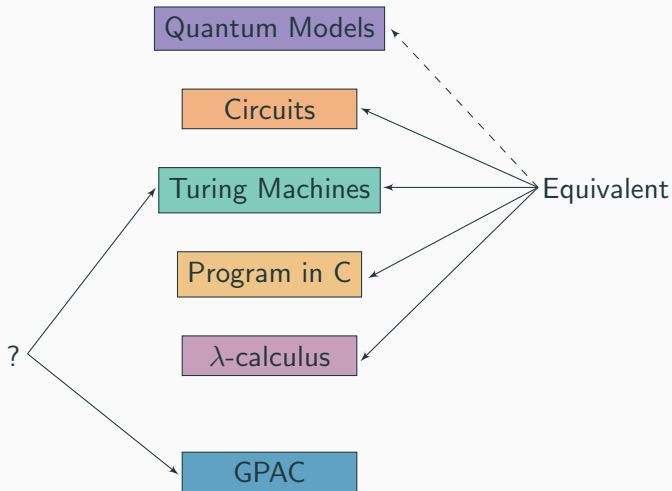
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Is GPAC a **sufficiently powerful**?

Is GPAC **reasonable**?

## Powerful: Other boxes





## Computational power: is GPAC weaker?

- Shannon:  $\text{GPAC} \leq \text{Turing Machines}$ : A GPAC corresponds to (a projection of) a *polynomial* differential equation, which can be computed by a TM.
- Shannon:  $\text{GPAC} < \text{Turing Machines}$ : There exist computable functions, which are not projections of differential equations: e.g.  $\Gamma, \zeta$ .

## Well, he was wrong

We can actually program with polynomial ODE (Bournez, Graça, Pouly, Campagnolo, Hainry)

## Little exercise

Transform this system of ODEs:

$$\begin{cases} y_1' = \sin^2 y_2 \\ y_2' = y_1 \cos y_2 - e^{e^{y_1} + t} \end{cases} \quad \begin{cases} y_1(0) = 0 \\ y_2(0) = 0 \end{cases}$$

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into a *polynomial* ODE:

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into a *polynomial* ODE:

$$\begin{cases} y_1' = y_3^2 \\ \end{cases} \quad \begin{cases} y_1(0) = 0 \\ \end{cases}$$

considering  $y_3 = \sin y_2$

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into a *polynomial* ODE:

$$\begin{cases} y_1' = y_3^2 \\ y_2' = y_1 y_4 - y_5 \end{cases} \quad \begin{cases} y_1(0) = 0 \\ y_2(0) = 0 \end{cases}$$

considering  $y_3 = \sin y_2, y_4 = \cos y_2, y_5 = e^{e^{y_1}+t}$

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considering  $y_3 = \sin y_2, y_4 = \cos y_2, y_5 = e^{e^{y_1}+t}, y_6 = e^{y_1}$

# The big theorem: GPAC is sufficiently powerful

## Theorem

*Every computable functions can be computed by polynomial ODE, and conversely*

Thus : Shannon: ~~GPAC  $\leftarrow$  Turing Machines~~

Turing Machines  $\leq$  GPAC

Is GPAC more powerful? <sup>1</sup>

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<sup>1</sup>Fun fact: that's a part of my PhD subject 😊

**How much does it cost?**

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# How to redefine the cost: Time

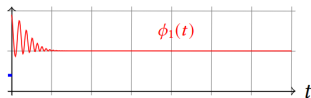
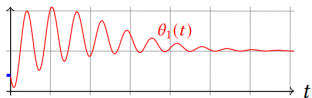


Fig. 5. A continuous system before and after an exponential speed-up.

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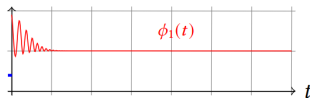
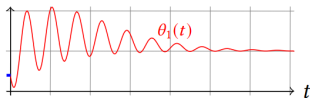


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$$y' = f(y)$$

with  $f : \mathbb{R} \rightarrow \mathbb{R}$

$\phi$  solution of:

$$z = z'$$

$$y' = f(y)z$$

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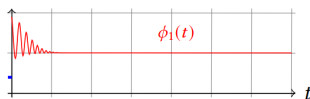
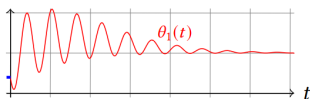


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Re-scaling:  $\phi_1(t) = \theta(e^t)$

## How to redefine the cost: Time

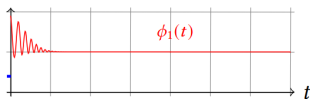
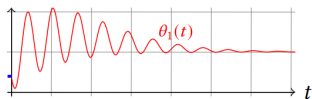


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With this definition of time, all computation can cost **1 time unit**...



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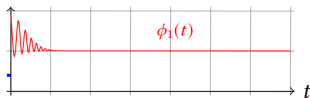
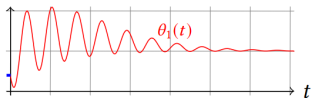


Fig. 5. A continuous system before and after an exponential speed-up.

Robust notion of time  $\rightarrow$  a quantity invariant by rescaling

The length remains the same

**Time = Length of the curve**

## Now space: Why it is not easy to solve ODEs

$$\mathbf{f}(0, \mathbf{x}) = \mathbf{g}(\mathbf{x}) \quad \text{and} \quad \frac{\partial \mathbf{f}(t, \mathbf{x})}{\partial t} = \mathbf{u}(\mathbf{f}(t, \mathbf{x}), t, \mathbf{x}),$$

- Non-computable in the **general case**, for  $\mathbf{u}$  computable (Pour-El, Richards)

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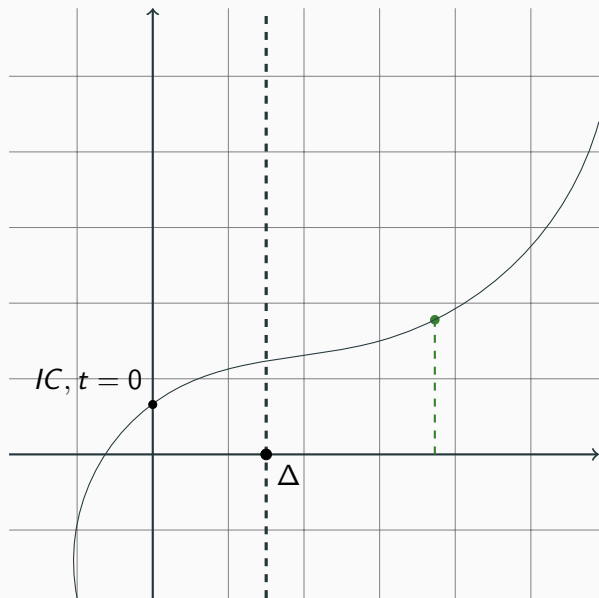
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- Computable for  $\mathbf{u}$  **computable** and unique solution (Collins, Graça, Ruohonen)

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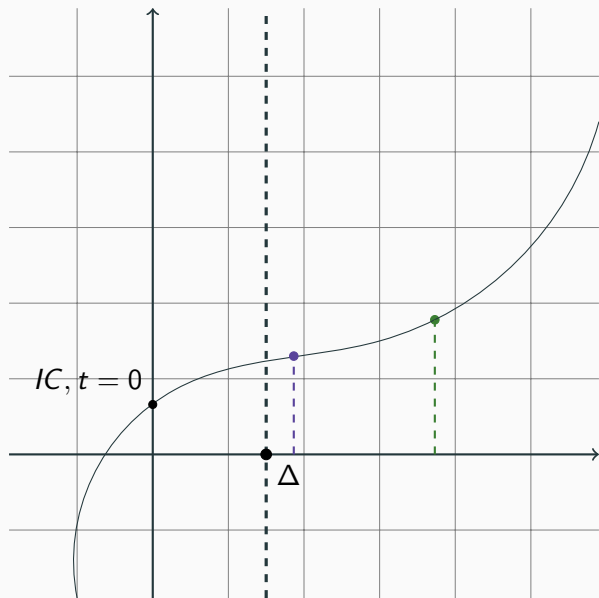
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- Computable for  $\mathbf{u}$  **computable** and unique solution (Collins, Graça, Ruohonen)
- PSPACE-completeness on a **bounded domain** for  $\mathbf{u}$  computable in polynomial-time (Kawamura, Ko)

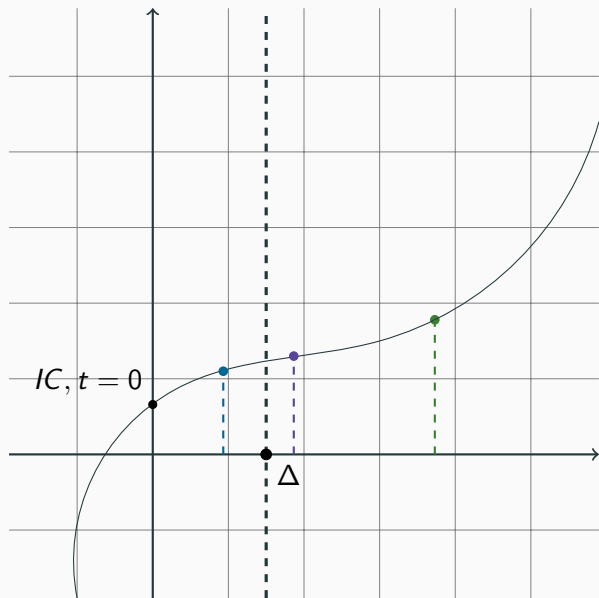
## An unusual way of solving an ODE



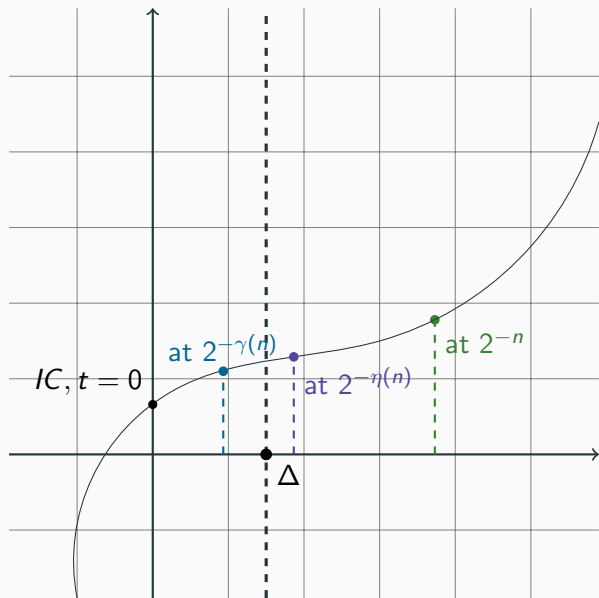
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# Space=Precision

- Computation at  $t = x$  at precision  $2^{-n}$ , with initial condition  $t = 0$
- Computation at  $t = t_0 + \frac{x}{2}$  at precision  $2^{-\eta(n)}$ , with initial condition  $t_0 = 0$  and  $t_0 = \frac{x}{2}$
- Computation at  $t = t_0 + \frac{x}{4}$  at precision  $2^{-\gamma(n)}$ , with initial condition  $t_0 = 0$  and  $t_0 = \frac{x}{4}$  and  $t_0 = \frac{x}{2}$  and  $t_0 = \frac{3x}{4}$

**Space = Precision of the computation**

# Why computing with ODEs is interesting

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# Representations

- Differential analyzers might use **less energy**
- **Better representation** of "real" systems: ODEs in mechanic, biology, chemistry...

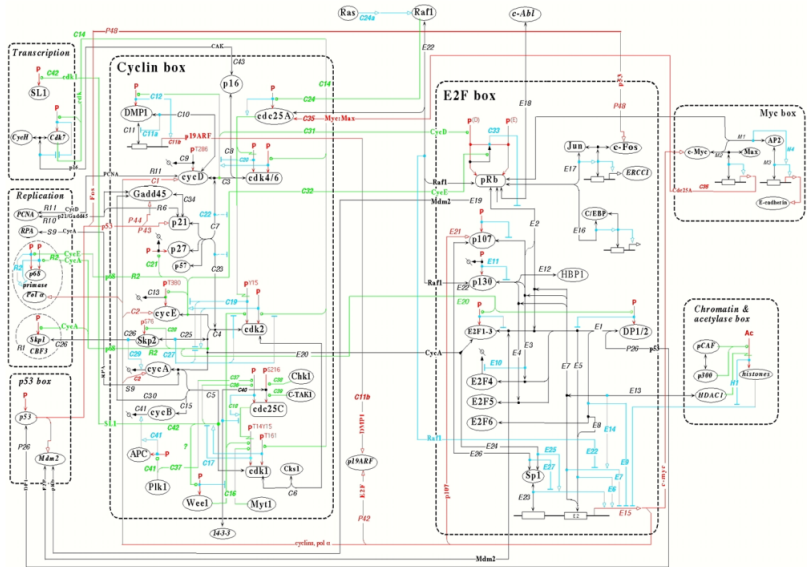
Your own cells do computation: treating signal, regulation of the metabolism

- Division
- Differentiation
- Migration

A major part of those are *analogue computations* with proteins

Once again, we live in an analogue world

# Biochemistry: Kohn's map of the mammalian cell cycle



Assuming at most **binary** reactions with **mass action law kinetics**:

## Theorem (Fages, Le Guludec, Bournez, Pouly)

- *Any polynomial ODE can be encoded in a chemically feasible positive system of double dimension.*
- *I.e. The systems of elementary biochemical reactions on finite universes of molecules are Turing-complete in differential semantics.*

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*Furthermore: If the initial GPAC has a polynomial computational complexity, then the new system will also have a polynomial complexity.*

# So?

- Can you compute faster with GPACs than with TMs?



# So?

- Can you compute faster with GPACs than with TMs? YES

# So?

- Can you compute faster with GPACs than with TMs? YES
- Can you compute faster with Differential Analyzer than with computers?

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- Can you compute faster with Differential Analyzer than with computers? MAYBE
- Are all ODEs representable by a GPAC? YES IF POLYNOMIAL
- Are all (poly) ODEs corresponding to a Differential Analyzer?

## So?

- Can you compute faster with GPACs than with TMs? YES
- Can you compute faster with Differential Analyzer than with computers? MAYBE
- Are all ODEs representable by a GPAC? YES IF POLYNOMIAL
- Are all (poly) ODEs corresponding to a Differential Analyzer? DON'T KNOW

## Conclusion

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# Conclusion

- We saw and define analogue models of computation
- We saw a mathematical description of those models
- We linked the notion of time and memory costs for TMs with that framework