

Refinements for free!¹

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November 27, 2013

¹This work has been funded by the FORMATH project, nr. 243847, of the FET program within the 7th Framework program of the European Commission.

Motivation

Verifying computer algebra algorithms

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Verifying computer algebra algorithms

What for?

- Computer algebra algorithms can help automate proofs
- Formal proofs bridge the gap between paper correctness proofs and real-life implementations
- Proof assistants can provide independent verification of results obtained by computer algebra programs (e.g. $\zeta(3)$ is irrational, computation of homology groups)

Context

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Specificity of computer algebra programs:

- Computer algebra algorithms can have complex specifications
- Efficiency matters!

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- **Top-down step-wise refinements from specification to programs**

Specificity of computer algebra programs:

- Computer algebra algorithms can have complex specifications
- Efficiency matters!

Problem: these aspects are often in tension

We suggest a methodology based on refinements to achieve separation of concerns

Separation of concerns

*We know that a program must be **correct** and we can study it from that viewpoint only; we also know that it should be **efficient** and we can study its efficiency on another day, so to speak. [...] But nothing is gained – on the contrary! – by **tackling these various aspects simultaneously**. It is what I sometimes have called "the separation of concerns"*

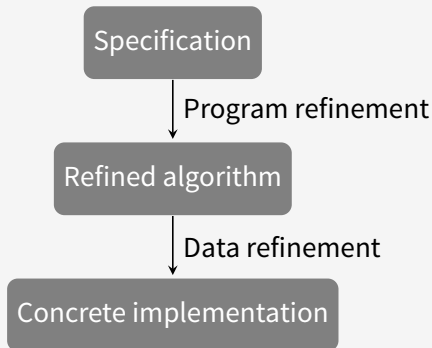
Dijkstra, Edsger W.

"On the role of scientific thought" (1982)

Program and data refinements

We distinguish two kinds of refinements:

- Program refinement: improving the algorithmics
- Data refinement: switching to more efficient data representation



Isomorphic structures

First example: natural numbers

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Partial operators

Second example: polynomials in SSREFLECT

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Variable R : ringType.
```

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Record polynomial :=
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```
  Polynomial {polyseq :> seq R; _ : last 1 polyseq != 0}.
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For computations, we drop the proof component and see polynomials as lists (sequences).

Our proof-oriented type `polynomial` is isomorphic to **a subset of** `(seq R)`.

Operators over `(seq R)` are partially specified as refinements of their counterparts from `(polynomial R)`.

Quotient

Third example: rational numbers

```
Record rat : Set := Rat {  
  valq : (int * int) ;  
  _ : (0 < valq.2) && coprime ' |valq.1| ' |valq.2|  
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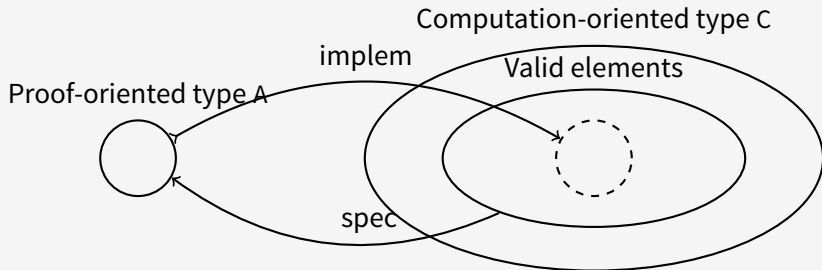
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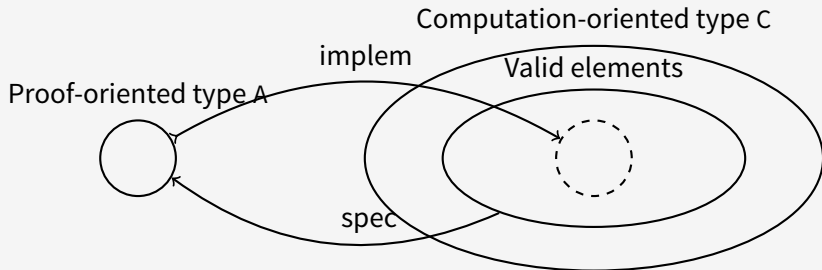
- Allows to use Leibniz equality in proofs
- This invariant is costly to maintain during computations

We would like to relax the constraint and express that rat is isomorphic to **a quotient of a subset** of pairs of integers.

Representation of refinements



Representation of refinements



The old strategy

Assuming we have a theory on a type A:

- 1 write efficient algorithms for A,
- 2 prove that A and C are isomorphic,
- 3 duplicate the algorithms for C,
- 4 prove extensional equality of algorithms.

The new strategy

Assuming we have a theory on a type A:

- 1 write efficient algorithms in a generic form,
- 2 instantiate in A and prove them,
- 3 instantiate in C and get correction by parametricity.

New features

- Generic programming: only one description of the algorithm, then specialized for proofs or computations.

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- Compositionality: refining $(\text{polynomial } A)$ to $(\text{seq } C)$.
- Automating correctness proofs when changing representations.

Generic programming: addition over rationals

Generic datatype

Definition $Q\ Z := (Z * Z)$.

Generic operations

Definition $addQ\ Z\ \{add\ Z\}\ \{mul\ Z\} : add\ (Q\ Z) :=$
 $fun\ x\ y => (x.1 * y.2 + y.1 * x.2, x.2 * y.2)$.

To prove correctness of $addQ$, operators $(+ : add\ Z)$ and $(* : mul\ Z)$ are instantiated to proof-oriented definitions.

When computing, these operators are instantiated to more efficient ones.

Proof-oriented correction

- The type `int` is the proof-oriented version of integers.
- The type `rat` is the proof-oriented version of rationals.

Correctness of `addQ int`

Definition `addQ Z ‘{add Z} ‘{mul Z} : add (Q Z) :=
 fun x y => (x.1 * y.2 + y.1 * x.2, x.2 * y.2).`

Definition `Rrat : rat -> Q int -> Prop := ofun_hrel
 Qint_to_rat.`

Lemma `Rrat_addQ :`
`forall (x : rat) (u : Q int), Rrat x u ->`
`forall (y : rat) (v : Q int), Rrat y v ->`
`Rrat (addq x y) (addQ u v).`

Compositionality

Composing relations

Definition `comp_hrel`

```
(R : A -> B -> Prop) (R' : B -> C -> Prop) : A -> C ->
  Prop :=
```

```
  fun a c => exists b, R a b /\ R' b c.
```

Notation `"X \o Y"` := `(comp_hrel X Y)`.

Example for `rat`

Definition `Rrat` : `rat -> Q int -> Prop` := `ofun_hrel`
`Qint_to_rat`.

Variables `(Z : Type)` `(Rint : int -> Z -> Prop)`.

Definition `RratA` : `rat -> Q Z -> Prop` :=
`(Rrat \o (Rint * Rint))%rel`.

Compositionality

Correctness of addQ

Definition `addQ Z ‘{add Z} ‘{mul Z} : add (Q Z) :=
 fun x y => (x.1 * y.2 + y.1 * x.2, x.2 * y.2).`

Variables `(Z : Type) (Rint : int -> Z -> Prop).`

Definition `RratA := (Rrat \o (Rint * Rint))%rel.`

Lemma `RratA_addQ ‘{add Z, mul Z} : [...] ->
 forall (x : rat) (u : Q Z), RratA x u ->
 forall (y : rat) (v : Q Z), RratA y v ->
 RratA (addq x y) (addQ u v).`

This will be provable as soon as the addition and multiplication over `Z` refines the ones over `int`.

Automation

Correctness of addQ

Definition `addQ Z ‘{add Z} ‘{mul Z} : add (Q Z) :=
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Lemma Rrat_addQ : (Rrat ==> Rrat ==> Rrat) addq (addQ
addz mulz)

Lemma param_addQ ‘{add Z, mul Z} :
 (Rint ==> Rint ==> Rint) addz (+) ->
 (Rint ==> Rint ==> Rint) mulz (*) ->
 (Rint * Rint ==> Rint * Rint ==> Rint * Rint)
 (addQ addz mulz) (addQ (+) (*))

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- Rrat_addQ is not for free,

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 (addQ addz mulz) (addQ (+) (*))

- Rrat_addQ is not for free,
- but param_addQ should be!

Parametricity for addQ

```

Z : Type
Rint : int -> Z -> Prop
addZ : add Z
mulZ : mul Z
_ : (Rint ==> Rint ==> Rint) addz (+)
_ : (Rint ==> Rint ==> Rint) mulz (*)

```

```

=====
(RratA ==> RratA ==> RratA) addq (@addQ Z (+) (*))

```

Parametricity for `addQ`

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```

```

=====
(Rrat ==> Rrat ==> Rrat)
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Parametricity for addQ

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_ : (Rint ==> Rint ==> Rint) mulz (*)
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((Rint ==> Rint ==> Rint) ==>
  Rint * Rint ==> Rint * Rint ==> Rint * Rint)
(@addQ int addz) (@addQ Z (+))
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Parametricity for `addQ`

```
Z : Type
Rint : int -> Z -> Prop
```

```
=====
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```
((Rint ==> Rint ==> Rint) ==>
  (Rint ==> Rint ==> Rint) ==>
  Rint * Rint ==> Rint * Rint ==> Rint * Rint)
(@addQ int) (@addQ Z)
```

Conclusion and future work

The approach we described:

- Reconciles convenient proofs with efficient computations
- Provides a mechanism to smoothly switch from one world to the other
- Avoids duplication of code

We

- applied it to algorithms we had previously verified: Karatsuba's polynomial multiplication, Strassen's matrix product,
- are still porting others from the old framework: Sasaki-Murao algorithm, Smith normal form.

Future work:

- have a better way to get parametricity than typeclasses,
- try on algorithms outside algebra,
- scale up to dependant types.

Thanks!