

Pragmatic Quotient Types in Coq

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July 24, 2013

Examples of quotient

- $\mathbb{Z} = \mathbb{N} * \mathbb{N} / \text{equivZ}$
 $\text{equivZ } x \ y := (x.1 + y.2 = y.1 + x.2)$
- $\mathbb{Q} = \mathbb{Z} * \mathbb{Z}^* / \text{equivQ}$
 $\text{equivQ } x \ y := (x.1 * y.2 = y.1 * x.2)$
- $F = D * D^* / \text{equivF}$
 $\text{equivF } m \ n := (x.1 * y.2 = y.1 * x.2)$
- Setoid / \equiv

Original motivation for this work:

algebraic numbers for Feit Thompson.

Why forming a quotient type?

Context: Intensional Type Theory (here Coq)

Main goal: get Leibniz equality in Type Theory.

Because it is substitutive in any context:

```
eq_rect :  
  forall (A : Type) (x : A) (P : A -> Type),  
    P x -> forall y : A, x = y -> P y.
```

What is this work about?

It is **not** about

- category theory,
- adding quotient types to the meta theory of Coq,
- giving a general axiomatization of quotients.

It is about a framework **usable in practice** for our applications (mainly discrete algebra), **without modifying** Coq.

An abstraction layer

Operations and properties on the Quotient.

`addZC` : `forall` `x y z` : `Z`,
`x` `+Z` (`y` `+Z` `z`) = (`x` `+Z` `y`) `+Z` `z`

↑

`addNNC` : `forall` `m n p` : `N * N`,
`equivZ` (`m` `+N*N` (`n` `+N*N` `p`)) ((`m` `+N*N` `n`) `+N*N` `p`)
(where `equivZ` `x y` := (`x.1` `+` `y.2` = `y.1` `+` `x.2`))

Low level operations and properties.

An abstraction layer

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`addZC` : `forall` `x y z` : `Z`,
`x` `+Z` (`y` `+Z` `z`) = (`x` `+Z` `y`) `+Z` `z`

↑

`addNNC` : `forall` `m n p` : `N * N`,
`m` `+N*N` (`n` `+N*N` `p`) = (`m` `+N*N` `n`) `+N*N` `p` `%[mod Z]`

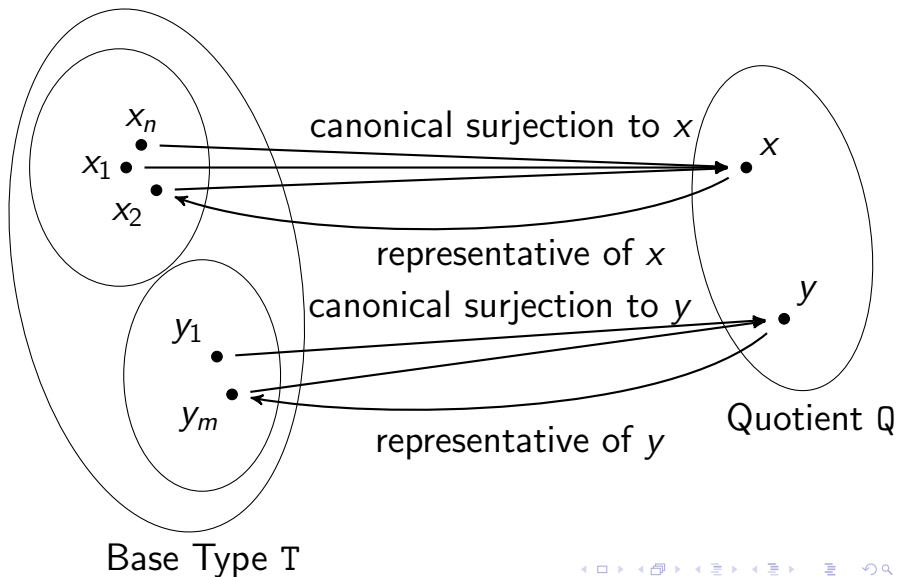
Low level operations and properties.

Equality modulo

Notation `"x = y %[mod Q]"` := $\pi_Q x = \pi_Q y$.

where π_Q is the canonical surjection in the quotient type Q .

Quotient primitives



Quotient interface

```
Record quot_class_of (T Q : Type) := QuotClass{
  repr : Q -> T;
  pi : T -> Q;
  reprK : forall x : Q, pi (repr x) = x
}.

Record quotType (T : Type) := QuotType {
  quot_sort :> Type;
  quot_class : quot_class_of T quot_sort
}
```

An instance of the quotient interface is called a *quotient structure*. (Altenkirch et al.: definable quotient)

Quotient theory vs. Quotient construction

Outline:

- 1 Quotient theory
(embedding, lifting and automated translation)
- 2 Quotient construction
(on choice types, on discrete algebraic structures)
- 3 Applications

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Morphism lifting

Possible definition:

$$x +_Z y := \backslash\text{pi} (\text{repr } x +_{N*N} \text{repr } y)$$

$$x \leq_Z y := (\text{repr } x \leq_{N*N} \text{repr } y)$$

Possible specification:

$$\text{forall } m \ n, \backslash\text{pi} (m +_{N*N} n) = \backslash\text{pi} m +_Z \backslash\text{pi} n$$

$$\text{forall } m \ n, (\backslash\text{pi} m \leq_Z \backslash\text{pi} n) = (m \leq_{N*N} n)$$

(morphism properties)

Morphism lifting

Possible definition:

$$x +_Z y := \text{\pi} (\text{repr } x +_{N*N} \text{repr } y)$$

$$x \leq_Z y := (\text{repr } x \leq_{N*N} \text{repr } y)$$

Possible specification:

$$\text{forall } m \ n, \text{\pi} (m +_{N*N} n) = \text{\pi} m +_Z \text{\pi} n$$

$$\text{forall } m \ n, (\text{\pi} m \leq_Z \text{\pi} n) = (m \leq_{N*N} n)$$

(morphism properties)

$$\text{forall } m \ n, (m = n \%[\text{mod } Z]) = (\text{equiv}_Z m n)$$

An abstraction layer

Operations and properties on the Quotient.

`addZC` : `forall` `x y z` : `Z`,
`x` `+Z` (`y` `+Z` `z`) = (`x` `+Z` `y`) `+Z` `z`

↑

`addNNC` : `forall` `m n p` : `N * N`,
`m` `+N*N` (`n` `+N*N` `p`) = (`m` `+N*N` `n`) `+N*N` `p` `%[mod Z]`

Low level operations and properties.

Translation from Q to T

- 1 elimination principle:

`quotW : (forall a : T, P (\pi a)) ->
forall x : Q, P x.`

- 2 pushing π outwards,

$$\pi m + (\pi n + \pi p) =$$
$$(\pi m + \pi n) + \pi p$$

↓

$$\pi (m + (n + p)) = \pi ((m + n) + p).$$

Translation from \mathbb{Q} to \mathbb{T}

- 1 elimination principle:

$$\text{quotW} : (\text{forall } a : \mathbb{T}, P (\backslash\text{pi } a)) \rightarrow \\ \text{forall } x : \mathbb{Q}, P x.$$

- 2 pushing $\backslash\text{pi}$ outwards,

$$\backslash\text{pi } m + (\backslash\text{pi } n + \backslash\text{pi } p) = \\ (\backslash\text{pi } m + \backslash\text{pi } n) + \backslash\text{pi } p$$

↓

$$m + (n + p) = (m + n) + p \%[\text{mod } \mathbb{Z}].$$

Automated translation

```
Record equal_to Q u := EqualTo  
  {equal_val : Q; _ : u = equal_val}.
```

(`equal_to u`) is the type of all elements of `Q` that are equal to `(u : Q)`.

Morphism specification

```
Lemma eq_to_addZ (m n : N * N)
  (x : equal_to (\pi m))
  (y : equal_to (\pi n)) :
  equal_to (\pi (m +N*N n)) :=
  EqualTo (x +Z y)
  (_ : \pi (m +N*N n) = x +Z y).
```

Term inference

Example of term translation using

Lemma equalE (Q : Type) (u : Q)

(m : equal_to u) : equal_val m = u.

on $\prod m + (\prod n + \prod p)$.

Term inference

Example of term translation using

Lemma equalE (Q : Type) (u : Q)

(m : equal_to u) : equal_val m = u.

on $\lambda m + (\lambda n + \lambda p)$.

Unification problem

$\lambda m + (\lambda n + \lambda p) \equiv \text{equal_val } ?_{(\text{equal_to } ?)}$

Unification flow

$\lambda \pi m + (\lambda \pi n + \lambda \pi p) \equiv \text{equal_val } ?_{(\text{equal_to } ?)}$

Unification flow

$\pi m + (\pi n + \pi p) \equiv \text{equal_val } ?_{(\text{equal_to } ?)}$

Canonical solution:

```
equal_to_addZ ?m ?n (?x : equal_to (\pi ?m))
              (?y : equal_to (\pi ?n)) :
equal_to (\pi (?m + ?n))
```

Unification flow

$$\pi m + (\pi n + \pi p) \equiv$$
$$\text{equal_val eq_to_addZ } (\text{equal_to } (\pi (?m + ?n)))$$

Canonical solution:

$$\text{equal_to_addZ } ?m ?n (?x : \text{equal_to } (\pi ?m))$$
$$(?y : \text{equal_to } (\pi ?n)) :$$
$$\text{equal_to } (\pi (?m + ?n))$$

Unification flow

$$\lambda m + (\lambda n + \lambda p) \equiv$$
$$\text{equal_val eq_to_addZ (equal_to (\lambda (\lambda m + \lambda n)))}$$
$$\lambda m \equiv \text{equal_val } ?x_{(\text{equal_to } ?)}$$
$$\lambda n + \lambda p \equiv \text{equal_val } ?y_{(\text{equal_to } ?)}$$

Unification flow

$$\pi m + (\pi n + \pi p) \equiv$$
$$\text{equal_val eq_to_addZ (equal_to (\pi (m + ?n)))}$$
$$\pi m \equiv \text{equal_val eq_to_pi (equal_to (\pi m))}$$
$$\pi n + \pi p \equiv \text{equal_val ?y (equal_to ?)}$$

Unification flow

```
\pi m + (\pi n + \pi p) ≡  
equal_val eq_to_addZ (equal_to (\pi (m + (? + ?))))
```

```
\pi m ≡ equal_val eq_to_pi (equal_to (\pi m))  
\pi n + \pi p ≡  
equal_val eq_to_addZ (equal_to (\pi (? + ?)))
```

Unification flow

$$\backslash\pi m + (\backslash\pi n + \backslash\pi p) \equiv$$
$$\text{equal_val eq_to_addZ (equal_to (\backslash\pi (m + (? + ?))))}$$
$$\backslash\pi m \equiv \text{equal_val eq_to_pi (equal_to (\backslash\pi m))}$$
$$\backslash\pi n + \backslash\pi p \equiv$$
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$$\backslash\pi n \equiv \text{equal_val ? (equal_to ?)}$$
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$$\backslash\pi p \equiv \text{equal_val eq_to_pi(equal_to (\backslash\pi p))}$$

Term inference

Example of term translation using

Lemma equalE (Q : Type) (u : Q)

(m : equal_to u) : equal_val m = u.

on $\backslash\pi$ m + ($\backslash\pi$ n + $\backslash\pi$ p).

Unification problem

$$\backslash\pi m + (\backslash\pi n + \backslash\pi p) \equiv \text{equal_val } ?_{(\text{equal_to } ?)}$$

Solution

$$\backslash\pi m + (\backslash\pi n + \backslash\pi p) \equiv \\ \text{equal_val eq_to_addZ } (\text{equal_to } (\backslash\pi (m + (n + p))))$$

When not use quotients?

Quotient are not a replacement for setoids.

Example: associate polynomials.

Definition $\text{eqp } p \ q := (p \%| \ q) \ \&\& \ (q \%| \ p)$.

Notation " $p \% = q$ " $:= (\text{eqp } p \ q)$.

- Compatible with division $(_ \%| \ _)$ and $(_ \% = _)$,
- compatible with multiplication,

When not use quotients?

Quotient are not a replacement for setoids.

Example: associate polynomials.

Definition $\text{eqp } p \ q := (p \%| \ q) \ \&\& \ (q \%| \ p)$.

Notation " $p \% = q$ " $:= (\text{eqp } p \ q)$.

- Compatible with division ($_ \%| \ _$) and ($_ \% = _$),
- compatible with multiplication,
- **not compatible** with addition.

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(on choice types, on discrete algebraic structures)
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In an ideal system

An impredicative definition.

```
Definition is_class (C : T -> Prop) : Prop :=  
  exists x, forall y, C y <-> R x y.
```

```
Definition Q : Type := {C : pred T | is_class C}
```

One element by equivalence class?

- First projection: functional extensionality.
- Second projection: proof irrelevance (for `Prop`).

Back to Coq \leq 8.4, without axioms

Particular case:

- a decidable equivalence `equiv : T -> T -> bool`
and
- a countable type,

This suffices to select a unique element in each equivalence class.

Back to $\text{Coq} \leq 8.4$, without axioms

Particular case:

- a decidable equivalence `equiv : T -> T -> bool` and `either`
- a countable type,
- a choice type

This suffices to select a unique element in each equivalence class.

Back to $\text{Coq} \leq 8.4$, without axioms

Particular case:

- a decidable equivalence $\text{equiv} : T \rightarrow T \rightarrow \text{bool}$ and **either**
- a countable type,
- a choice type
- a type encodable to a choice type.

This suffices to select a unique element in each equivalence class.

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Applications

- Fraction field: $(D * D^*) / (\lambda x, y. x_1 y_2 \equiv y_1 x_2)$,
- Real algebraic numbers:

$$\left(\sum_{x:\mathbb{R}} \sum_{P:\mathbb{Q}[X]} (P(x) \equiv_{\mathbb{R}} 0) \right) / \equiv_{\mathbb{R}} .$$

- Multivariate polynomials
- Elliptic curves (Bartzia and Strub)
- Field extensions (O'Connor)
- Countable algebraic closure (Gonthier)

Related work

In intensional type theory:

- Hoffman (PhD Thesis),
- Chicli et al. (mathematical quotients in TT),
- Courtieu (normalized types),
- Voevodsky's UF and HoTT (cf HoTT book),
- Altenkirch et al. (definable quotients).

Elsewhere (Isabelle/HOL, ...)

Conclusion

- A framework to both use and construct quotients.
- Deals with quotients in discrete algebra.
- Successfully used in the Mathematical Components project.

Future work:

- Generalize to encompass quotients without repr.
- Elimination of quotient and π in one go?

Thank you for your attention.

HIT Quotients

From the HoTT book (homotopytypetheory.org/book/):
the higher inductive type A/R generated by

- A function $q : A \rightarrow A/R$;
- For each $a, b : A$ such that $R(a, b)$, an equality $q(a) = q(b)$; and
- The 0-truncation constructor: for all $x, y : A/R$ and $r, s : x = y$, we have $r = s$.

Choice types

If a type T has a choice structure, there exists an operator

xchoose : forall $P : T \rightarrow \text{bool}$,
 (exists $y : T$, $P y$) $\rightarrow T$.

which given a proof of exists y , $P y$ returns an element z , such that z is the same if xchoose is given a proof of exists y , $Q y$ when P and Q are logically equivalent.

Xchoosing a canonical representative

Lemma equiv_exists (x : T) :
exists y, (equiv x) y.

(equiv x) is the equivalence class of x.

Definition canon (x : T) :=
xchoose (equiv_exists x).

Choice of a unique element in (equiv x).

Construction of the quotient

```
Record equiv_quot := EquivQuot {  
  erepr : T;  
  erepr_canon : canon erepr == erepr  
}.
```

Choice types (sordid details)

Georges Gonthier's definition:

```
Record Choice.mixin_of T := Choice.Mixin {
  find : pred T -> nat -> option T;
  _ : forall P n x,
      find P n = Some x -> P x;
  _ : forall P : pred T,
      (exists x, P x) -> exists n, find P n;
  _ : forall P Q : pred T,
      P =1 Q -> find P =1 find Q
}.
```