



Classical analysis with Coq

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Context

Analysis in Proof Assistants

Formalizations of real analysis at a glance
 [Boldo et al. 2016, Table 1]

	ACL2(r)	Coq	C-CoRN	HOL4	PPHol	Isabelle	HOLL	Mizar	PVS
Logic	FOL	deotypes	deotypes + constr	HOL	HOL	HOL	HOL	ZF	TCC
Partial functions	n.a.	total func + deotypes	deotypes total functions, Hilbert- ϵ				function graphs	TCC
Definition of reals	non-std analysis	axiomatic	Cauchy sequences	Dedekind cuts	Dedekind cuts	Cauchy + UF	Cauchy sequences	Dedekind cuts	axiomatic
Integrals	n.a.	Riemann	Riemann Stieltjes	Gauge Lebesgue	Gauge	Gauge Lebesgue	Gauge Lebesgue	Riemann Lebesgue	Riemann Lebesgue
Multivariate analysis	1D	1D	2D	1D	1D	nD+	nD	nD+	2D
Dedicated automation	+	++	+	++	+	++	++		++

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Analysis in Coq and HOL languages

Let us add in the picture

- COQUELICOT by [Boldo et al. 2015]
- Our work MATHEMATICAL COMPONENTS ANALYSIS
- New *criteria* (proof style, abstraction for asymptotic)

	Coq + COQUELICOT	C-CoRN	HOL4	PPHOL	Isabelle	HOLLight	Our library: MATHEMATICAL COMPONENTS ANALYSIS
Logic	deotypes	deotypes + constr	HOL	HOL	HOL	HOL	deotypes + classical axioms
Partial functions	total func + deotypes	deotypes total functions, Hilbert- ϵ				total functions, Hilbert- ϵ
Definition of reals	axiomatic	Cauchy sequences	Dedekind cuts	Dedekind cuts	Cauchy + UF	Cauchy sequences	dedicated structure + model(s) to be implemented
Integrals	Riemann Gauge	Riemann Stieltjes	Gauge Lebesgue	Gauge	Gauge Lebesgue	Gauge Lebesgue	to be determined
Multivariate analysis	2D	2D	1D	1D	nD+	nD	nD+
Dedicated automation	++	+	++	+	++	++	?
Proof script style	Imperative	Imperative	?	?	Declarative	?	Imperative + Small Scale
Abstraction Asymptotic	Filters	None	?	?	Filters	Nets	Filters

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MATHEMATICAL COMPONENTS U COQUELICOT

- MATHEMATICAL COMPONENTS:
 - discrete mathematics (sequences, finite sets, graphs, etc)
 - algebra (group theory, ring, fields, linear algebra, Galois theory, character theory, etc)
 - Design principle: fewer definition, more combiners and lemmas, small scale reflection
- COQUELICOT:
 - real analysis (reals and topology from std lib, sequences, series, Gauge integral),
 - no classical axioms other than the real axiomatic,
 - defines its own algebraic structures

Conclusion:

- Rewrite of COQUELICOT with **stronger axioms**
- Fully compatible with MATHEMATICAL COMPONENTS

<http://github.com/math-comp/analysis>

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Ground for the development

Axioms

From the standard library of Coq:

propositional_extensionality:

```
forall (P Q : Prop), P <=> Q -> P = Q
```

functional_extensionality_dep:

```
forall (A : Type) (B : A -> Type) (f g : forall x : A, B x) :  
  (forall x : A, f x = g x) -> f = g
```

constructive_indefinite_description:

```
forall (A : Type) (P : A -> Prop),  
  (exists x : A, P x) -> {x : A | P x}
```

We prove and use only:

propext: forall (P Q : Prop), (P <-> Q) -> (P = Q).

funext: forall {T U : Type} (f g : T -> U),
 (forall x, f x = g x) -> f = g

pselect: forall (P : Prop), {P} + {~P}.

gen_choiceMixin: forall {T : Type}, Choice.mixin_of T.

Structure for real numbers

Additional axioms compared to an Archimedean field:

```
Record mixin_of (R : archiFieldType) : Type := Mixin {  
  sup : pred R -> R;  
  _   : forall E : pred R, has_sup E -> sup E \in ub E;  
  _   : forall (E : pred R) (eps : R), has_sup E ->  
    0 < eps -> exists2 e : R, E e & (sup E - eps) < e;  
  _   : forall E : pred R, ~ has_sup E -> sup E = 0  
}.
```

Hierarchy

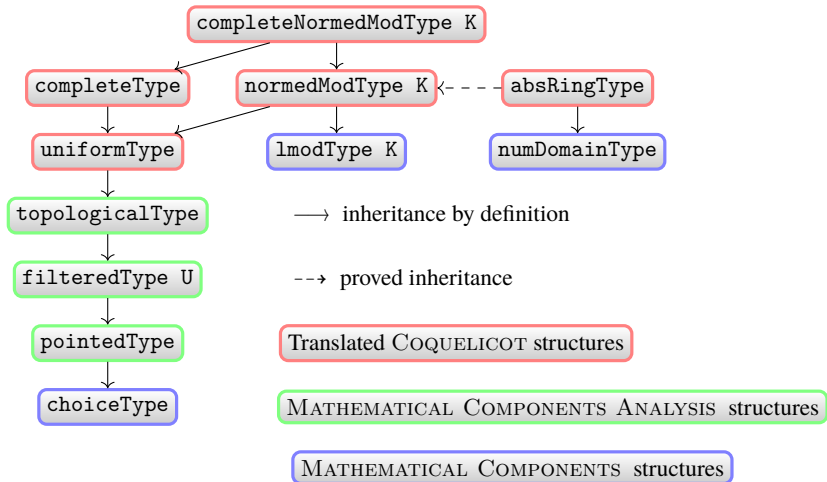


Figure: MATHEMATICAL COMPONENTS ANALYSIS hierarchy

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A matter of style

Style for writing proofs

Declarative proof style:

- Lots of intermediate statements.
- Relying heavily on powerful automation.
- Scripts are human readable.
- Robustness guaranteed by appropriate choice of intermediate statements and automation.

Imperative proof style:

- Minimal amount of intermediate statements.
- Limited automation needed.
- Script contains orders you give to the system.
- Robustness guaranteed by the determinism in obeying orders.
⇒ Most likely to happen with **small scale orders**.

Near tactics

To prove

$$\lim_a f = l_f \wedge \lim_a g = l_g \Rightarrow \lim_a (f + g) = l_f + l_g$$

Typical ε/δ -reasoning:

$$\left\{ \begin{array}{l} \forall \varepsilon > 0, \exists \delta_f > 0, \forall x. |x - a| < \delta_f \Rightarrow |f(x) - l_f| < \varepsilon \\ \forall \varepsilon > 0, \exists \delta_g > 0, \forall x. |x - a| < \delta_g \Rightarrow |g(x) - l_g| < \varepsilon \end{array} \right. ,$$

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A one-side introduction to filters

Definition (same as COQUELICOT)

$\top \in F$, $\forall A, B \in F. A \cap B \in F$ and $\forall A, B. A \subseteq B \Rightarrow A \in F \Rightarrow B \in F$.

Filter of neighborhoods:

$$\text{locally}(x) := \{A \mid \exists \varepsilon > 0. \text{ball}_\varepsilon(x) \subseteq A\}.$$

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Filter application:

$$f@F := \{X \mid f^{-1}(X) \in F\}.$$

Limit:

$$f@F \rightarrow G := G \subseteq f@F.$$

MATHEMATICAL COMPONENTS ANALYSIS

Notations

Definitions/notations:

<code>set A</code>	<code>A -> Prop</code>
<code>A '<=' B</code>	set inclusion
<code>[set a P a]</code>	the set of elements <code>a</code> that satisfy <code>P</code>
<code>F --> G</code>	reverse set inclusion for filters $F \supseteq G$
<code>f @ F</code>	filter $f(F)$
<code>+∞</code>	$+\infty$
<code>\forall x \nearrow x_0, P x</code>	$\text{locally}(x_0)(P)$

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$$\{ |(f(x) - l_f) + (g(x) - l_g)| < \varepsilon.$$

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Qed.

Near tactics (continued)

Strict generalization of `big_enough`, complementary to `procrastination`.

Tactics

<code>near=> x</code>	introduces a <i>near</i> variable
<code>near_intro x</code>	quantified by <code>\forall x \nearrow F</code>

<code>near: x</code>	reverts a <i>near</i> variable
<code>near_revert x</code>	to <code>\forall x \nearrow F</code>

<code>near F => x</code>	gives an element near F
<code>near F assert x</code>	

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Tactics

<code>near=> x</code> <code>near_intro x</code>	introduces a <i>near</i> variable quantified by <code>\forall x \nearrow F</code>	should be integrated to regular intro patterns (CoQ PR #7962)
<code>near: x</code> <code>near_revert x</code>	reverts a <i>near</i> variable to <code>\forall x \nearrow F</code>	should be integrated to regular discharge patterns (CoQ Issue #8007)
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<code>near F => x</code> <code>near F assert x</code>	gives an element <i>near</i> F	
<code>end_near</code>	garbage collection of unused <i>ev</i> ar	should ultimately be transparent for the user (CoQ Issue #8006)

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Math Results

Topology and basic real analysis library I

- Tychonoff's Theorem using Zorn's Lemma (inspired by [Schepler ba]),

```
Lemma tychonoff (I : eqType) (T : I → topologicalType)
  (A : forall i, set (T i)) : (forall i, compact (A i)) →
  compact [set f : forall i, T i | forall i, A i (f i)].
```

- Heine-Borel's Theorem (only for 1D in Coq)

```
Lemma bounded_closed_compact n (A : set 'rV[R]_n.+1) :
  bounded A → closed A → compact A.
```

- the Intermediate Value Theorem, (128 loc in Coq → 57 loc)

```
Lemma IVT (f : R → R) (a b v : R) : a <= b →
  {in '[a, b], continuous f} → minr (f a) (f b) <= v <= maxr (f a) (f b) →
  exists2 c, c \in '[a, b] & f c = v.
```

Topology and basic real analysis library II

- Double limit theorems (48 loc in COQUELICOT \rightarrow 12 loc)

```
Lemma flim_switch_1 {U : uniformType}
  F1 {FF1 : ProperFilter F1} F2 {FF2 : Filter F2}
  (f : T1  $\rightarrow$  T2  $\rightarrow$  U) (g : T2  $\rightarrow$  U) (h : T1  $\rightarrow$  U) (l : U) :
  f @ F1  $\rightarrow$  g  $\rightarrow$  (forall x1, f x1 @ F2  $\rightarrow$  h x1)  $\rightarrow$  h @ F1  $\rightarrow$  l  $\rightarrow$ 
  g @ F2  $\rightarrow$  l.
```

- Cauchy completeness of function space (34 loc in COQUELICOT \rightarrow 10 loc)

```
Lemma fun_complete {T : choiceType} {U : completeType}
  (F : set (set (T  $\rightarrow$  U))) {FF : ProperFilter F} :
  cauchy F  $\rightarrow$  cvg F.
```

Topology and basic real analysis library III

- Differential chain rule (not in COQUELICOT, 56 loc in LEAN → 11 loc)

```
Fact dcomp (U V W : normedModType R) (f : U → V) (g : V → W) x :  
  differentiable x f → differentiable (f x) g → forall h,  
  
  g (f (h + x)) = g (f x) + ('d_(f x) g \o 'd_x f) h +o_(h \nearrow 0) h.
```

- Summability theory (of infinite sequences)
- Discrete distribution theory.

A key tool: Bachmann-Landau notations

We write:

- $$f = o(e) \quad \text{and} \quad f = \mathcal{O}(e)$$
$$f(x) = o(e(x)) \quad \text{and} \quad f(x) = \mathcal{O}(e(x))$$
- $$f = g + o(e) \quad \text{and} \quad f = g + \mathcal{O}(e)$$
$$f(x) = g(x) + o(e(x)) \quad \text{and} \quad f(x) = g(x) + \mathcal{O}(e(x))$$
- Do arithmetic on little- o and big- \mathcal{O} :
$$-o(e) = o(e), \quad o(e) + o(e) = o(e), \quad o(e) + \mathcal{O}(e) = \mathcal{O}(e), \quad \dots$$
- Substitute! (these are equalities)

The trick

Definition (little- o with explicit witness):

$$o(e)[h] := \begin{cases} h, & \text{if } h \text{ is a little-}o \text{ of } e \\ 0, & \text{otherwise} \end{cases}$$

Parsing:

$$f = g + o(e) \quad \textbf{is parsed} \quad f = g + o(e)[f - g]$$

Change of witness:

$$f = g + o(e)[f - g] \Leftrightarrow \exists h, f = g + o(e)[h]$$

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Display:

$$f = g + o(e)[h] \quad \textbf{is displayed} \quad f = g + o(e)$$

Applications

Equivalence:

Notation `"f ~_x g"` := (f = g +o_x g)

Differential:

Definition `diff` (F : filter_on V) (f : V → W) :=
(get (fun (df : {linear V → W}) =>
continuous ('d_F f) /\ forall x,
f x = f (lim F) + df (x - lim F) +o_(x \nearrow F) (x - lim F))).

Lemma `diff_locallyxP` (x : V) (f : V → W) :
differentiable x f <-> continuous ('d_x f) /\
forall h, f (h + x) = f x + 'd_x f h +o_(h \nearrow 0) h.

A five lines proof of the chain rule

```
Fact dcomp (U V W : normedModType R)
  (f : U -> V) (g : V -> W) x :
  differentiable x f -> differentiable (f x) g ->

  forall h, g (f (h + x)) =
    g (f x) + ('d_(f x) g \o 'd_x f) h + o_(h \nearrow 0) h.
```

Proof.

```
move=> df dg; apply: eqaddoEx => h.
rewrite diff_locallyx// -addrA diff_locallyxC// linearD.
rewrite addrA -addrA; congr (_ + _ + _).
rewrite diff_eq0 // ['d_x f : _ -> _]diff_eq0 //.
by rewrite {2}eqo0 add0x comp0o_eqox compo0_eqox addox.
Qed.
```

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Conclusion and future work

Applications

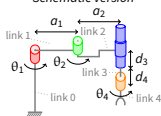
What is a Robot Manipulator?

- E.g., SCARA (Selective Compliance Assembly Robot Arm)

Mitsubishi RH-S series



Schematic version



- Robot manipulator $\stackrel{\text{def}}{=}$ Links connected by joints
 - Revolute joint \leftrightarrow rotation
 - Prismatic joint \leftrightarrow translation

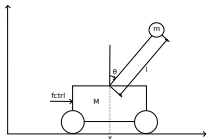
<https://github.com/affeldt-aist/coq-robot>

Applications

The inverted pendulum

<https://github.com/drouhling/LaSalle/tree/mathcomp-analysis>

- The inverted pendulum is a standard example for testing control techniques.



- Goal: stabilize the pendulum on its unstable equilibrium thanks to the control function $fctrl$.

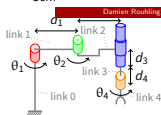
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A Stability Proof for the Inverted Pendulum

January 8, 2018 3 / 20

- Robot manipulator $\stackrel{\text{def}}{=} \text{Links connected by joints}$
 - Revolute joint \leftrightarrow rotation
 - Prismatic joint \leftrightarrow translation

<https://github.com/affeldt-aist/coq-robot>

Applications

Probabilistic relational logic for



<https://github.com/strub/xhl>

What is a Robot Manipulator?

- E.g., SCARA (Selective Compliance Assembly Robot Arm)

Mitsubishi RH-S series



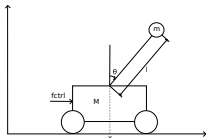
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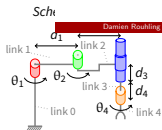
The inverted pendulum

<https://github.com/drouhling/LaSalle/tree/mathcomp-analysis>

- The inverted pendulum is a standard example for testing control techniques.



- Goal: stabilize the pendulum on its unstable equilibrium thanks to the control function $fctrl$.



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Improvements

Tools:

- Manuel Eberl's multiseries for automated limits, little-o, etc
- Semi-automated bounding tools
(ingredients: same as big- \mathcal{O} and manifest positivity)
- find limits, derivatives, differentials, integrals and converging sums in a semi-automated automated way.

Results:

- uniformize the library (integration of discrete probabilities and sequences)
- reincorporate Perron-Frobenius theorem [Cano 2014]
- add Lebesgue(?) integration and power series

Question: switch from *Axiom of choice* to *Unique choice*?

Thank you for your attention.

References I

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- Schepler, D. Topology library.
<https://github.com/coq-contribs/topology>.
- Schepler, D. Zorn's Lemma.
<https://github.com/coq-contribs/zorns-lemma>.

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Supplementary material

Example: double limit theorem

$$f : T_1 \rightarrow T_2 \rightarrow U$$

$$g : T_2 \rightarrow U$$

$$h : T_1 \rightarrow U$$

$$l : U$$

$$\begin{array}{ccc} f & \xrightarrow{\text{uniform}} & g \\ \text{simple} \downarrow & & \vdots \\ h & \longrightarrow & l \end{array}$$

Justification:

$$\|l - g(x_2)\| \leq \|l - h(x_1)\| + \|h(x_1) - f(x_1, x_2)\| + \|f(x_1, x_2) - g(x_2)\|$$

ISABELLE/HOL proof

```
Lemma swap_uniform_limit:
  assumes f: "∀ε n in F. (f n → g n) (at x within S)"
  assumes g: "(g → l) F"
  assumes uc: "uniform_limit S f h F"
  assumes "¬trivial_limit F"
  shows "(h → l) (at x within S)"
proof (rule tendstoI)
  fix e :: real
  define e' where "e' = e/3"
  assume "0 < e"
  then have "0 < e'" by (simp add: e'_def)
  from uniform_limitD[OF uc <0 < e']
  have "∀ε n in F. ∃x<S. dist (h x) (f n x) < e'"
    by (simp add: dist_commute)
  moreover
  from f
  have "∀ε n in F. ∀f x in at x within S. dist (g n) (f n x) < e'"
    by eventually_elim (auto dest!: tendstoD[OF _ <0 < e'] simp: dist_commute)
  moreover
  from tendstoD[OF g <0 < e'] have "∀f x in F. dist l (g x) < e'"
    by (simp add: dist_commute)
  ultimately
  have "∀ε in F. ∀f x in at x within S. dist (h x) l < e'"
proof eventually_elim
  case (elim n)
  note fh = elim(1)
  note gl = elim(3)
  have "∀f x in at x within S. x ∈ S"
    by (auto simp: eventually_at_filter)
  with elim(2)
  show ?case
proof eventually_elim
  case (elim x)
  from fh[rule_format, OF <x ∈ S>] elim(1)
  have "dist (h x) (g n) < e' + e'"
    by (rule dist_triangle_lt[OF add_strict_mono])
  from dist_triangle_lt[OF add_strict_mono, OF this gl]
  show ?case by (simp add: e'_def)
qed
qed
thus "∀f x in at x within S. dist (h x) l < e'"
  using eventually_happens by (metis (¬trivial_limit F))
qed
```

COQUELICOT's proof (our benchmark)

```
Lemma filterlim_switch_1 {U : UniformSpace}
  F1 (FF1 : ProperFilter F1) F2 (FF2 : Filter F2) (f : T1 → T2 → U) g h (l : U)
  :
  filterlim f F1 (locally g) →
  (forall x, filterlim (f x) F2 (locally (h x))) →
  filterlim h F1 (locally l) → filterlim g F2 (locally l).
```

Proof.

```
intros Hfg Hfh Hhl P.
case: FF1 => HF1 FF1.
apply filterlim_locally.
move => eps.

have FF := (filter_prod_filter _ _ F1 F2 FF1 FF2).

assert (filter_prod F1 F2 (fun x => ball (g (snd x)) (eps / 2 / 2) (f (fst x) (
  snd x))))).
  apply Filter_prod with (fun x : T1 => ball g (eps / 2 / 2) (f x)) (fun _ =>
    True).
  move: (proj1 (@filterlim_locally _ _ F1 FF1 f g) Hfg (pos_div_2 (pos_div_2 eps
    ))) => {Hfg} /= Hfg.
  by [].
  by apply FF2.
  simpl ; intros.
  apply H.
move: H => {Hfg} Hfg.

assert (filter_prod F1 F2 (fun x : T1 * T2 => ball l (eps / 2) (h (fst x))))).
  apply Filter_prod with (fun x : T1 => ball l (eps / 2) (h x)) (fun _ => True).
  e: (proj1 (@filterlim_locally _ _ F1 FF1 h l) Hhl (pos_div 2 eps)) => {Hhl}
```

COQUELICOT' proof (page 2)

```
by [].
by apply FF2.
by [].
move: H => {Hh1} Hh1.

case: (@filter_and _ _ FF _ _ Hh1 Hfg) => {Hh1 Hfg} /= ; intros.

move: (fun x => proj1 (@filterlim_locally _ _ F2 FF2 (f x) (h x)) (Hfh x) (
  pos_div_2 (pos_div_2 eps))) => {Hfh} /= Hfh.
case: (HF1 Q f0) => x Hx.
move: (@filter_and _ _ FF2 _ _ (Hfh x) g0) => {Hfh}.
apply filter_imp => y Hy.
```

End of boilerplate, and now, the meaningful part.

```
rewrite (double_var eps).
apply ball_triangle with (h x).
apply (p x y).
by [].
by apply Hy.
rewrite (double_var (eps / 2)).
apply ball_triangle with (f x y).
by apply Hy.
apply ball_sym, p.
by [].
by apply Hy.
Qed.
```

Double Limit Theorem

```
Lemma flim_switch_1 {U : uniformType}
  F1 {FF1 : ProperFilter F1} F2 {FF2 : Filter F2}
  (f : T1 -> T2 -> U) (g : T2 -> U) (h : T1 -> U) (l : U) :
  f @ F1 -> g -> (forall x1, f x1 @ F2 -> h x1) -> h @ F1
    -> l ->
  g @ F2 -> l.
```

Proof.

```
move=> fg fh hl; apply/flim_ballPpos => e.
rewrite near_simpl; near F1 => x1; near=> x2.
apply: (@ball_split _ (h x1)); first by near: x1; apply/hl/
  locally_ball.
apply: (@ball_splitl _ (f x1 x2)); first by near: x2; apply/
  fh/locally_ball.
by move: (x2); near: x1; apply/(flim_ball fg).
Grab Existential Variables. all: end_near. Qed.
```

Double limit, comparison with COQUELICOT

```
Lemma flim_switch_1 {U : uniformType} F1 {FF1 : ProperFilter F1} F2 {FF2 : Filter
  F2}
  (f : T1 → T2 → U) (g : T2 → U) (h : T1 → U) (l : U) :
  f @ F1 → g → (forall x, f x @ F2 → h x) → h @ F1 → l → g @ F2 → l.
```

Proof.

```
(*...*)
(*25 lines of boilerplate, then
  *)

rewrite (double_var eps).
apply ball_triangle with (h x).
apply (p x y).
by [].
by apply Hy.
rewrite (double_var (eps / 2)).
apply ball_triangle with (f x y
  ).
by apply Hy.
apply ball_sym, p.
by [].
by apply Hy.
Qed.
```

Proof.

```
move=> fg fh hl; apply/flim_ballPpos => e.
rewrite near_simpl; near F1 => x1; near=> x2.
(* 2 lines of boilerplate, then 3 lines of actual
  proof *)

apply: (@ball_split _ (h x1)); first by near: x1;
  apply/hl/locally_ball.
apply: (@ball_splitl _ (f x1 x2)); first by near:
  x2; apply/fh/locally_ball.
by move: (x2); near: x1; apply/(flim_ball fg).

(* Finally: 1 line of boilerplate *)
Grab Existential Variables. all: end_near. Qed.
```

Cauchy completeness

Definition cauchy_ex {T : uniformType} (F : set (set T)) :=
forall eps : R, 0 < eps → exists x, F (ball x eps).

or

Definition cauchy {T : uniformType} (F : set (set T)) :=
forall e, e > 0 → \forall x & y \nearrow F, ball x e y.

equivalently

Definition cauchy_entourage T (F : set (set T)) :=
(F, F) → entoures.

Function space is complete

```
Lemma fun_complete (F : set (set (T → U))) {FF: ProperFilter F} :
  cauchy F → cvg F.
Proof.
move=> Fc; have /(_ _) /complete_cauchy Ft_cvg : cauchy (@~_ @ F).
  by move=> t e ?; rewrite near_simpl; apply: filterS (Fc _ _).
apply/cvg_ex; exists (fun t => lim (@~t @ F)).
apply/flim_ballPpos => e; near=> f => t; near F => g => /=.
apply: (@ball_splitl _ (g t)); first by near: g; exact/Ft_cvg/locally_ball.
by move: (t); near: g; near: f; apply: nearP_dep; apply: filterS (Fc _ _).
Grab Existential Variables. all: end_near. Qed.
```

Improvements wishes

Improve the workflow of near tactics
Go from this

```
move=> fg fh h1; apply/flim_ballPpos => e.  
rewrite near_simpl; near F1 => x1 ; near=> x2.  
apply: (@ball_split _ (h x1)); first by near: x1; apply/h1/locally_ball.  
apply: (@ball_split1 _ (f x1 x2)); first by near: x2; apply/fh/locally_ball.  
by move: (x2); near: x1; apply/(flim_ball fg).
```

Improvements wishes

Improve the workflow of near tactics

Go from this

```
move=> fg fh hl; apply/flim_ballPpos => e.  
rewrite near_simpl; near F1 => x1 ; near=> x2.  
apply: (@ball_split _ (h x1)); first by near: x1; apply/hl/locally_ball.  
apply: (@ball_split1 _ (f x1 x2)); first by near: x2; apply/fh/locally_ball.  
by move: (x2); near: x1; apply/(flim_ball fg).
```

to this

```
move=> fg fh hl; apply/flim_ballPpos => e; rewrite near_simpl; near F1 => x1 x2.  
apply: (@ball_split _ (h x1)); first by near: x1; apply/fh/locally_ball.  
apply: (@ball_split1 _ (f x1 x2)); first by near: x2; apply/hl/locally_ball.  
by move: x1 (x2); apply/(flim_ball fg).
```
