

## ASTERIX

Gallowstreet arr. Camcam

**Swing 16ths**

**A1**

**B1**

**C**

**B2**

**f**

8

12

16

20

24

28

32

The music consists of eight staves of 16th-note patterns. The first staff begins with a bass drum on beat 1, followed by a pattern of 'x' (snare), 'x' (snare). Subsequent staves continue this pattern. Measure numbers 8, 12, 16, 20, 24, 28, and 32 are indicated above the staves. Measure 32 ends with a dynamic 'f'.

36 **D1**

40

44 **A2**

48

52 **B3**

56

60

64

68 **D2**

The sheet music displays eight staves of drum set notation, each representing a different drum or cymbal. The notation uses various symbols like 'x' and '-' to indicate note heads and rests. Measures 36 through 68 are grouped into four sections labeled D1, A2, B3, and D2, each featuring a unique combination of rhythmic patterns. Measures 36 and 68 include dynamic markings ('>>>' and a dash, respectively) to guide the performer.

### E comme Engoisse

Agogo Bells

73

2

f

Agogo Bells

79

84

### F comme Q/R de l'angoisse

90

95

99

D3

sfp

Any break

Any break

103

107

111