

Drums

Saper[list]popette

arr. Bennett Potluri et Barboy (Sylvain)

O-Zone

♩ = 130

4

The drum score consists of ten staves of music in 4/4 time. The tempo is 130 beats per minute. The score begins with a 4-measure rest, followed by a series of eighth-note patterns. Dynamics include *pp*, *f*, and *mf*. There are several accents and asterisks marking specific notes. A triplet of eighth notes appears in the eighth staff. The score ends with a final eighth-note pattern.

pp *f* *mf* *f* *mf* *f*

Musical staff 1: A series of eighth notes with 'x' marks above them. A dynamic marking '> *' is placed above the 10th note.

Musical staff 2: Similar to staff 1, but with a '4' above a group of notes and a 'pp' dynamic marking with a hairpin at the end.

Musical staff 3: Similar to staff 1, with a '*' above a note and a 'f' dynamic marking with a hairpin at the beginning.

Musical staff 4: Similar to staff 1, with two '*' marks above notes and a 'ff' dynamic marking with a hairpin at the beginning.

Musical staff 5: Similar to staff 1, with a '> *' dynamic marking above the 10th note.

Musical staff 6: Similar to staff 1, ending with a triplet of eighth notes.

Musical staff 7: A single note with a 'p' dynamic marking, followed by a rest, then a note with a 'fff' dynamic marking.