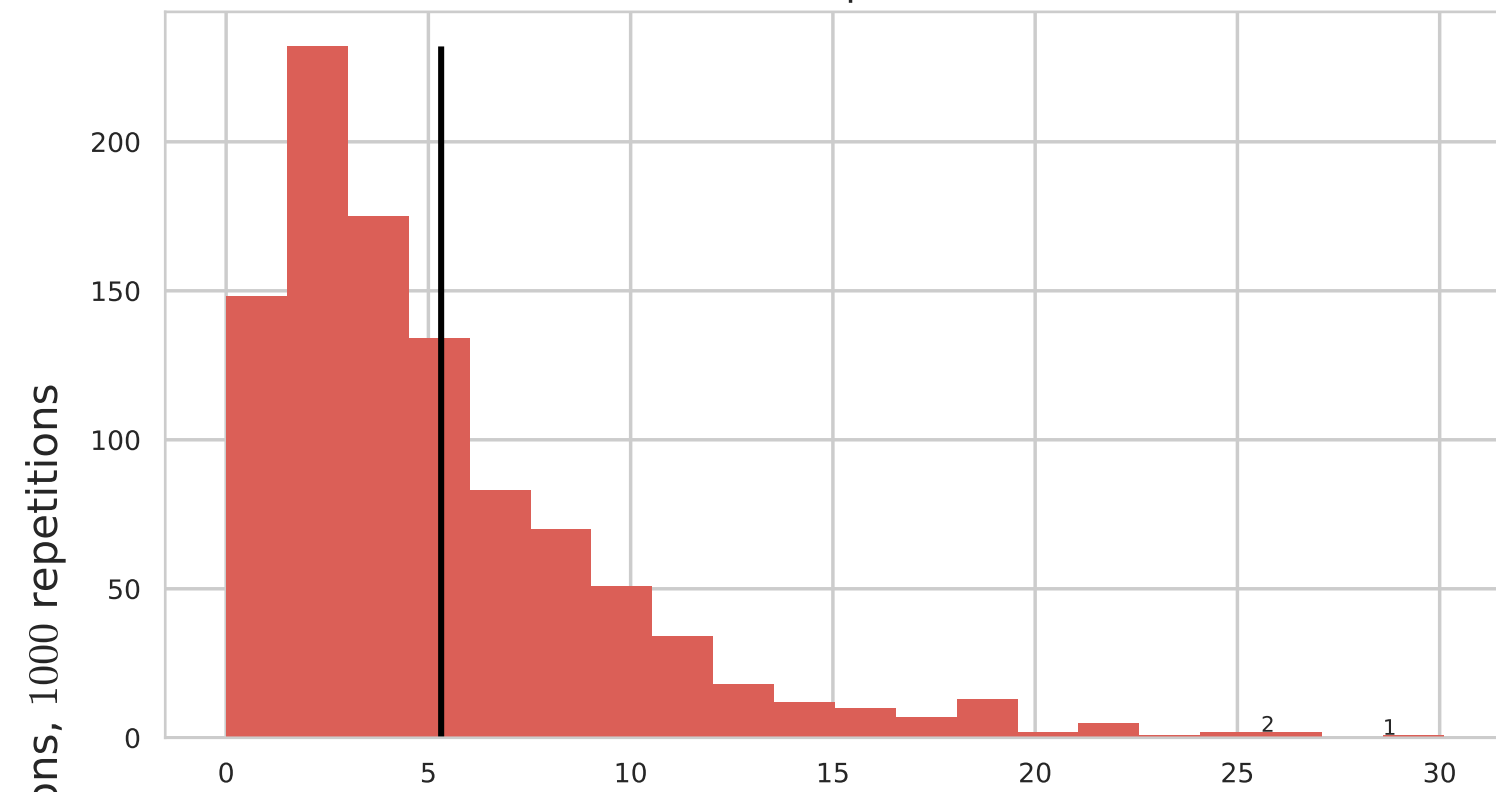


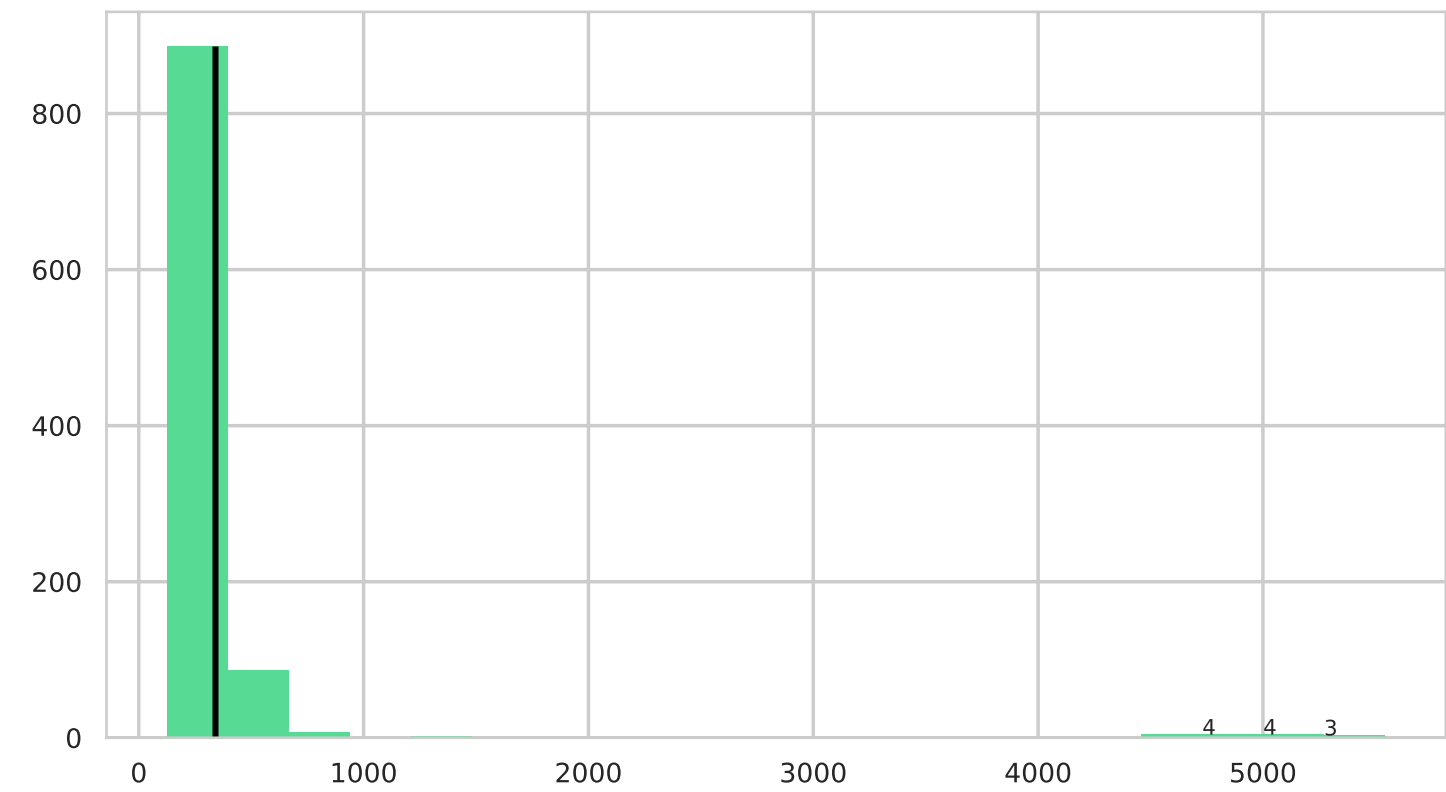
Histogram of regrets for different multi-players bandit algorithms

3 arms: $[B(0.1)^*, B(0.5)^*, B(0.9)^*]$

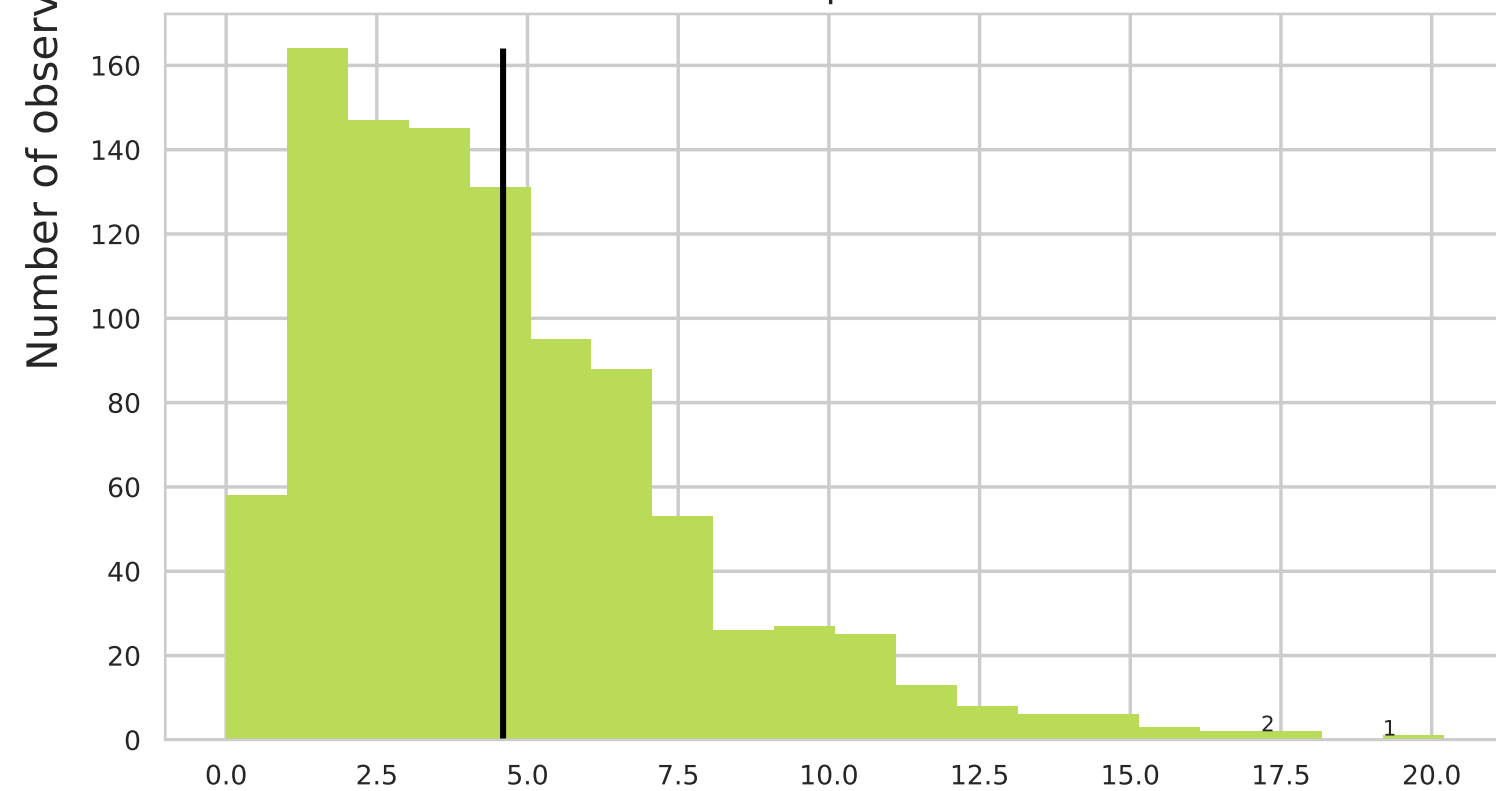
3 × RandTopM-KLUCB



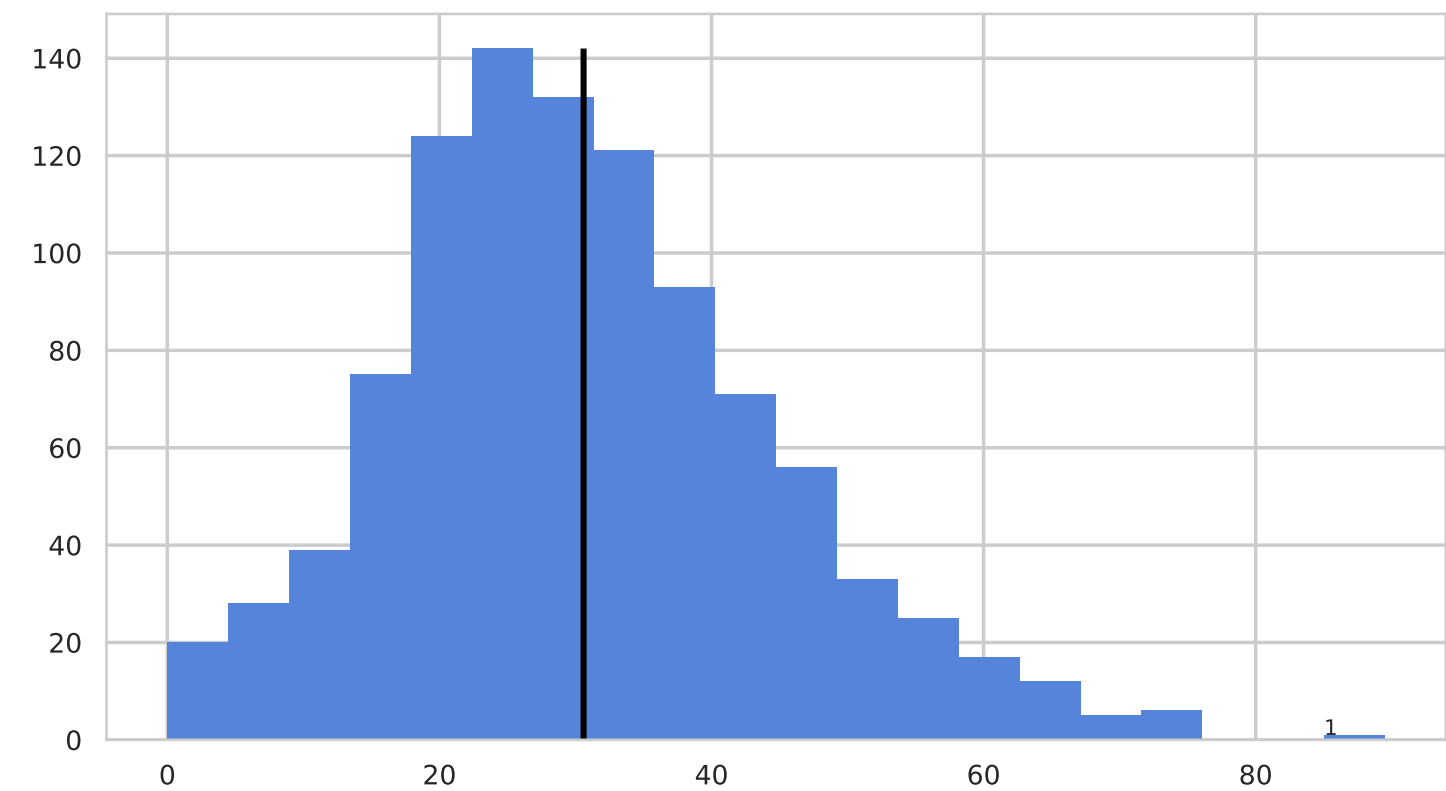
3 × Selfish-KLUCB



3 × MCTopM-KLUCB



3 × RhoRand-KLUCB



Regret value R_T at the end of simulation, for $T=5000$