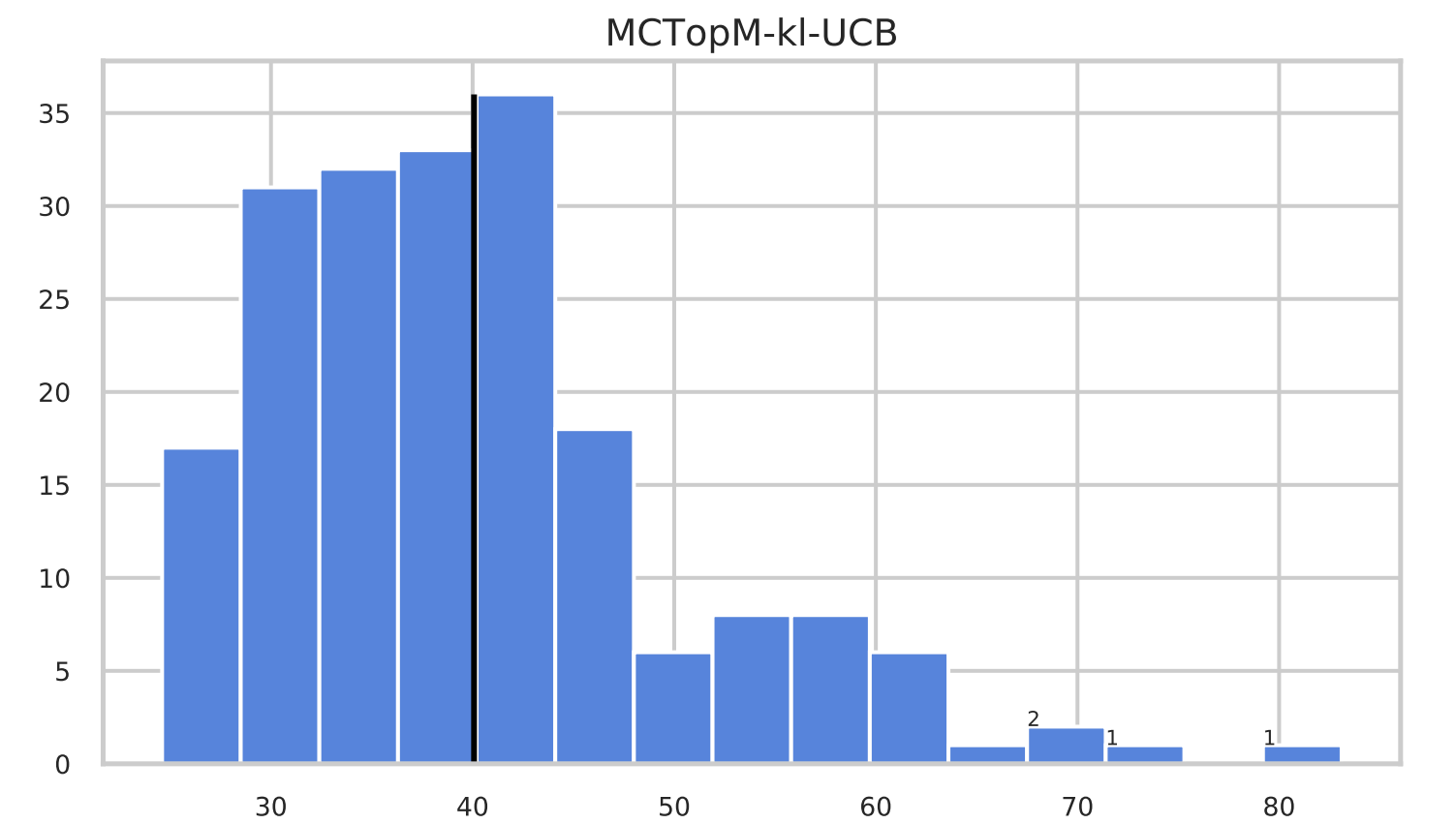
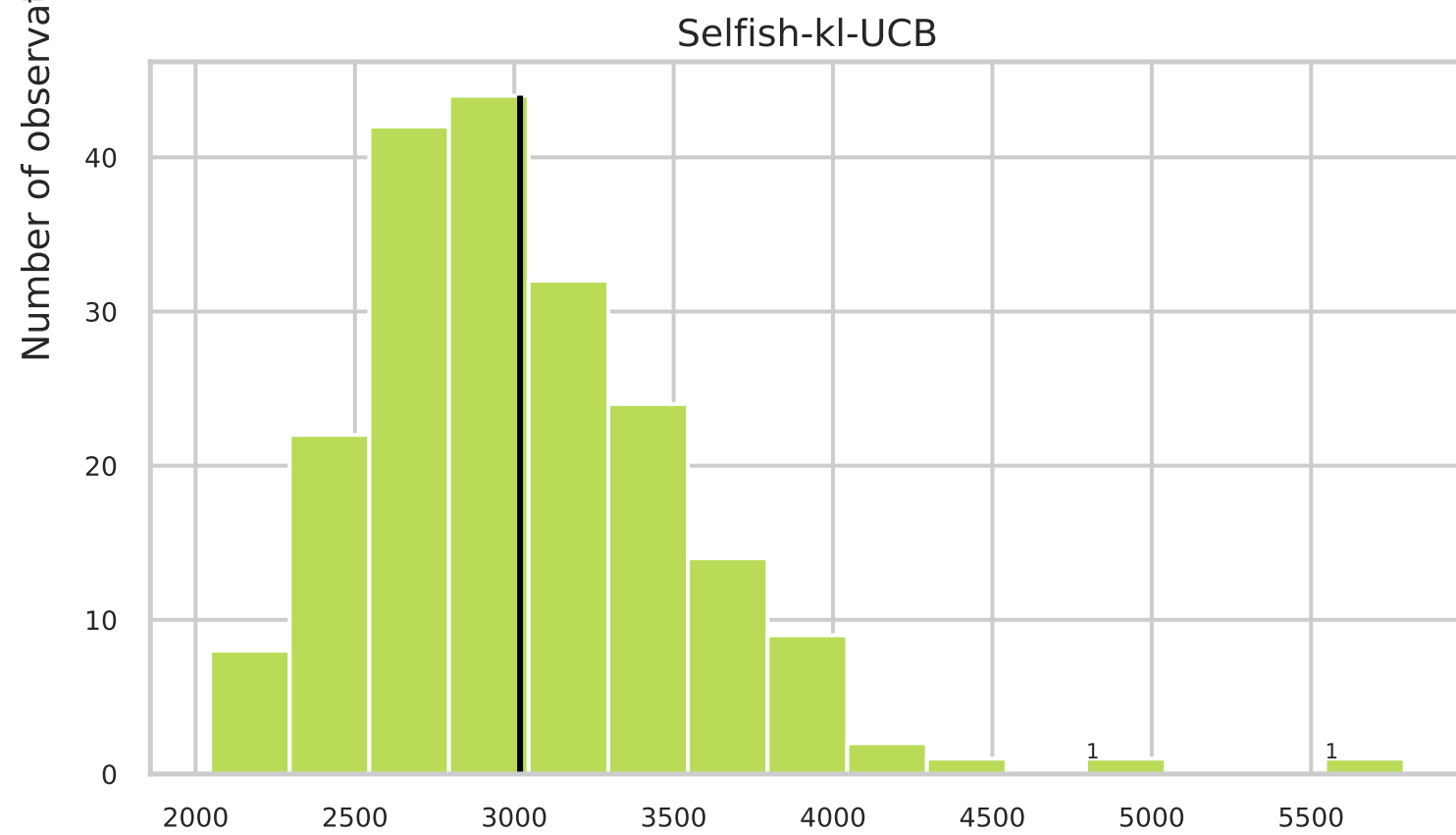
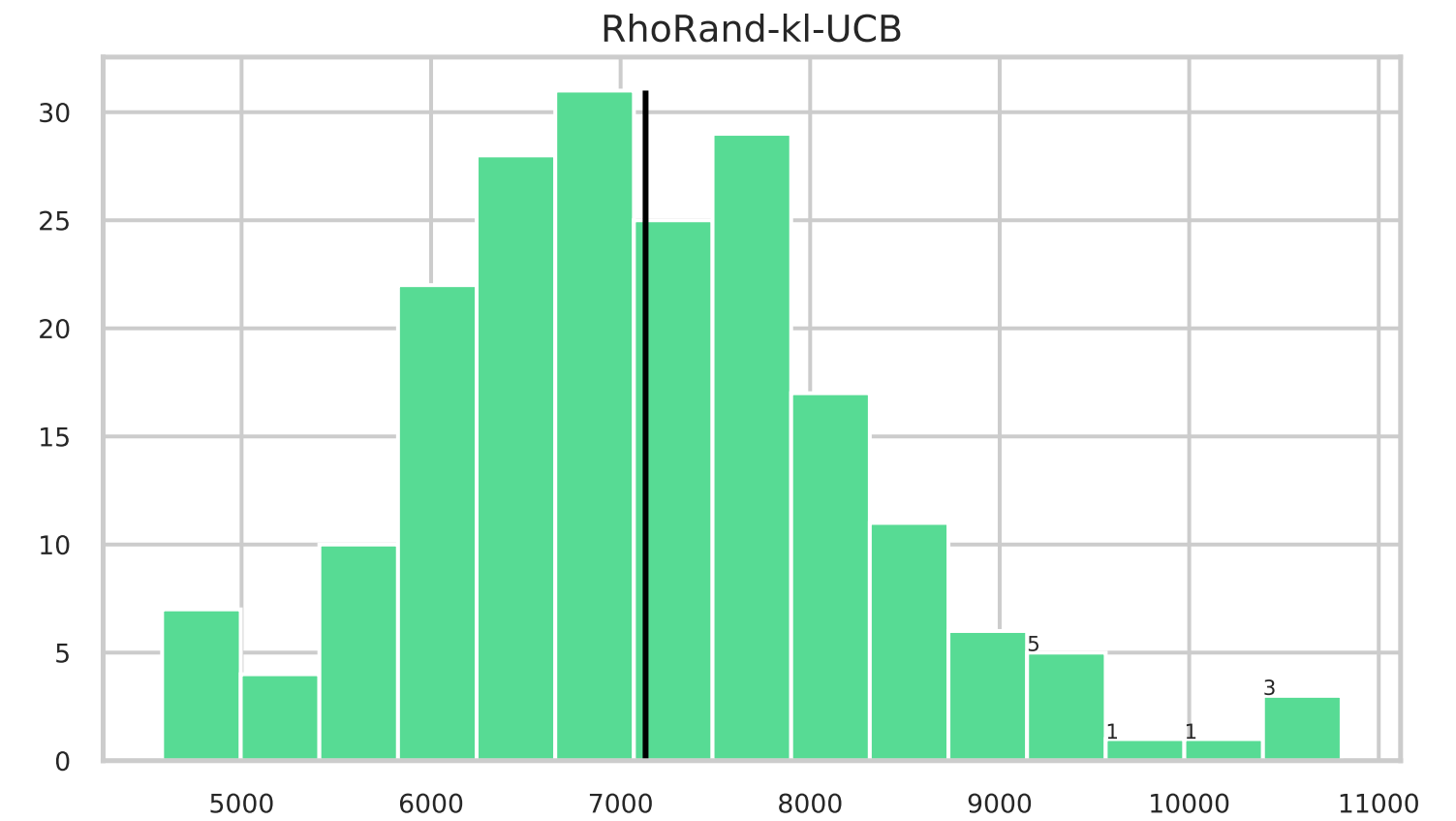
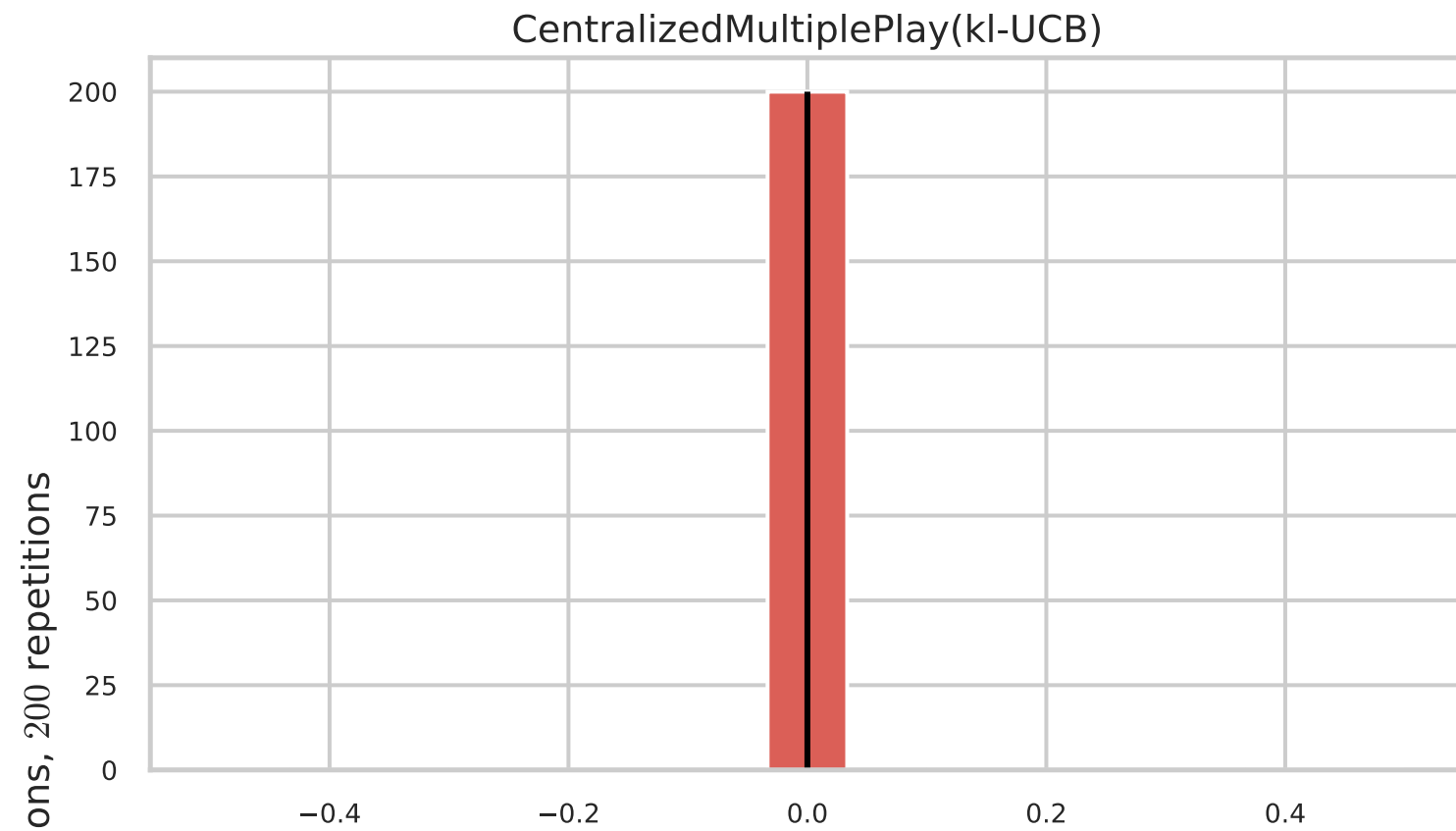


Histogram of regrets for different multi-players bandit algorithms  
 9 arms:  $[B(0.1)^*, B(0.2)^*, B(0.3)^*, B(0.4)^*, B(0.5)^*, B(0.6)^*, B(0.7)^*, B(0.8)^*, B(0.9)^*]$



Regret value  $R_T$  at the end of simulation, for  $T=10000$