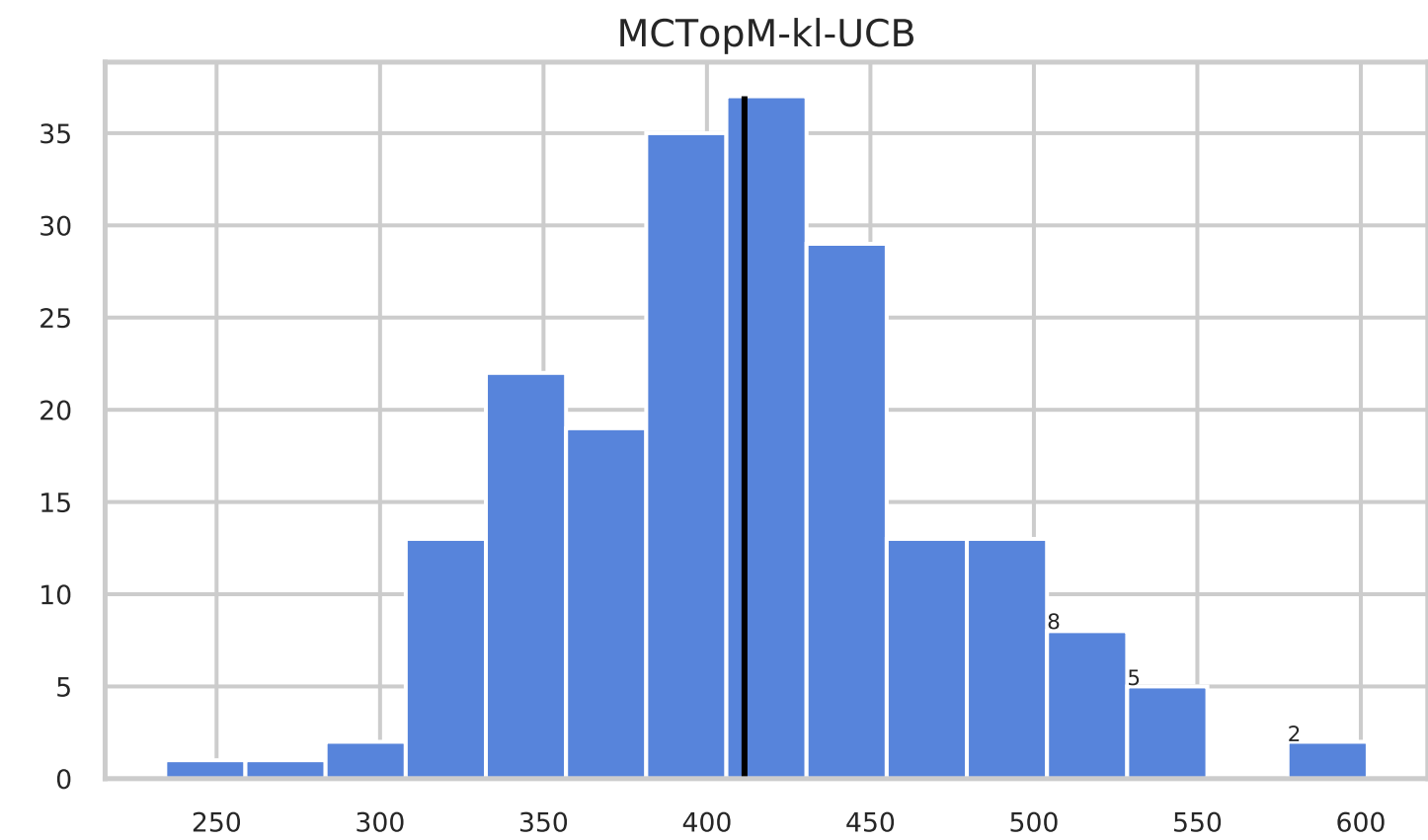
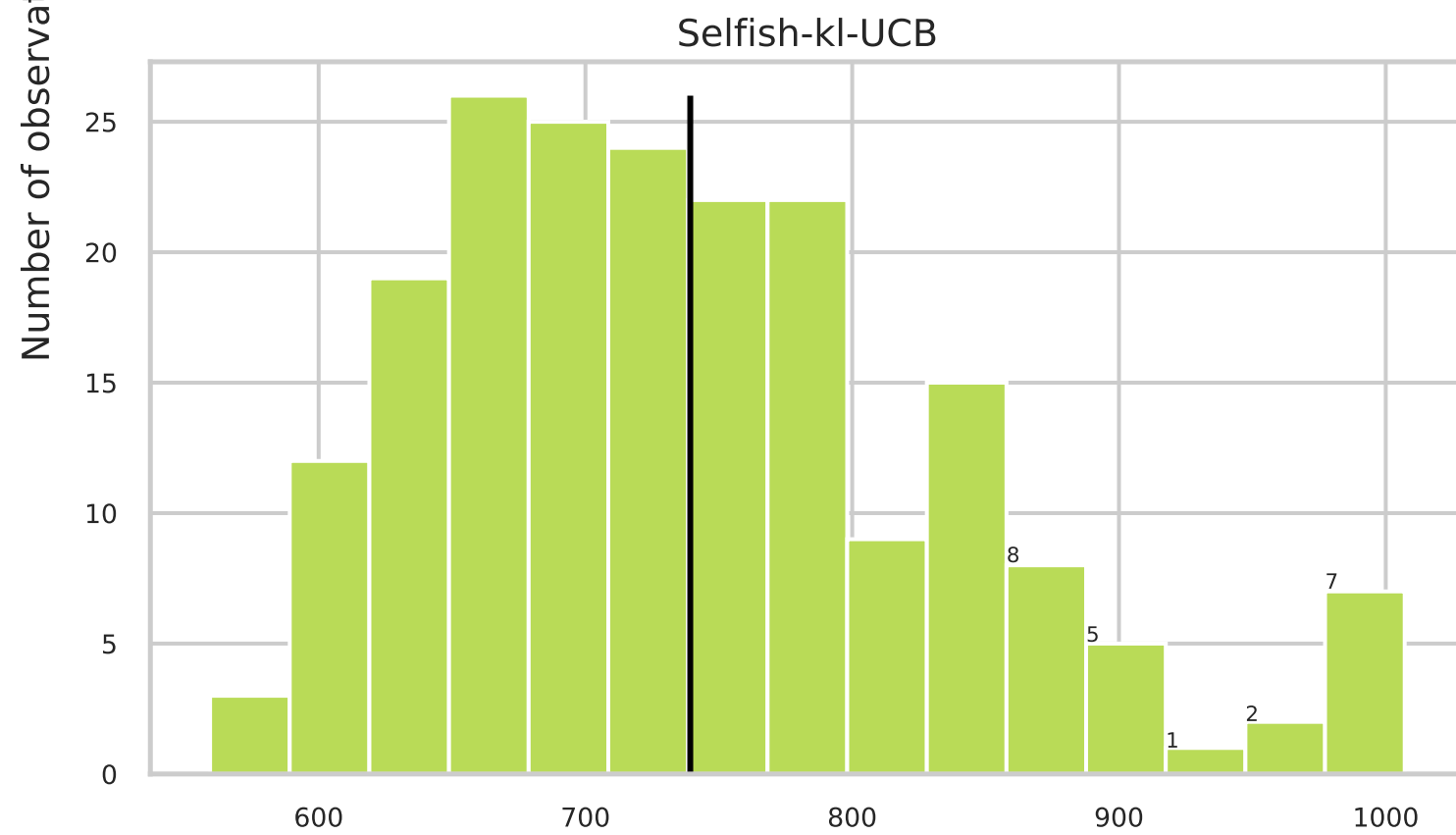
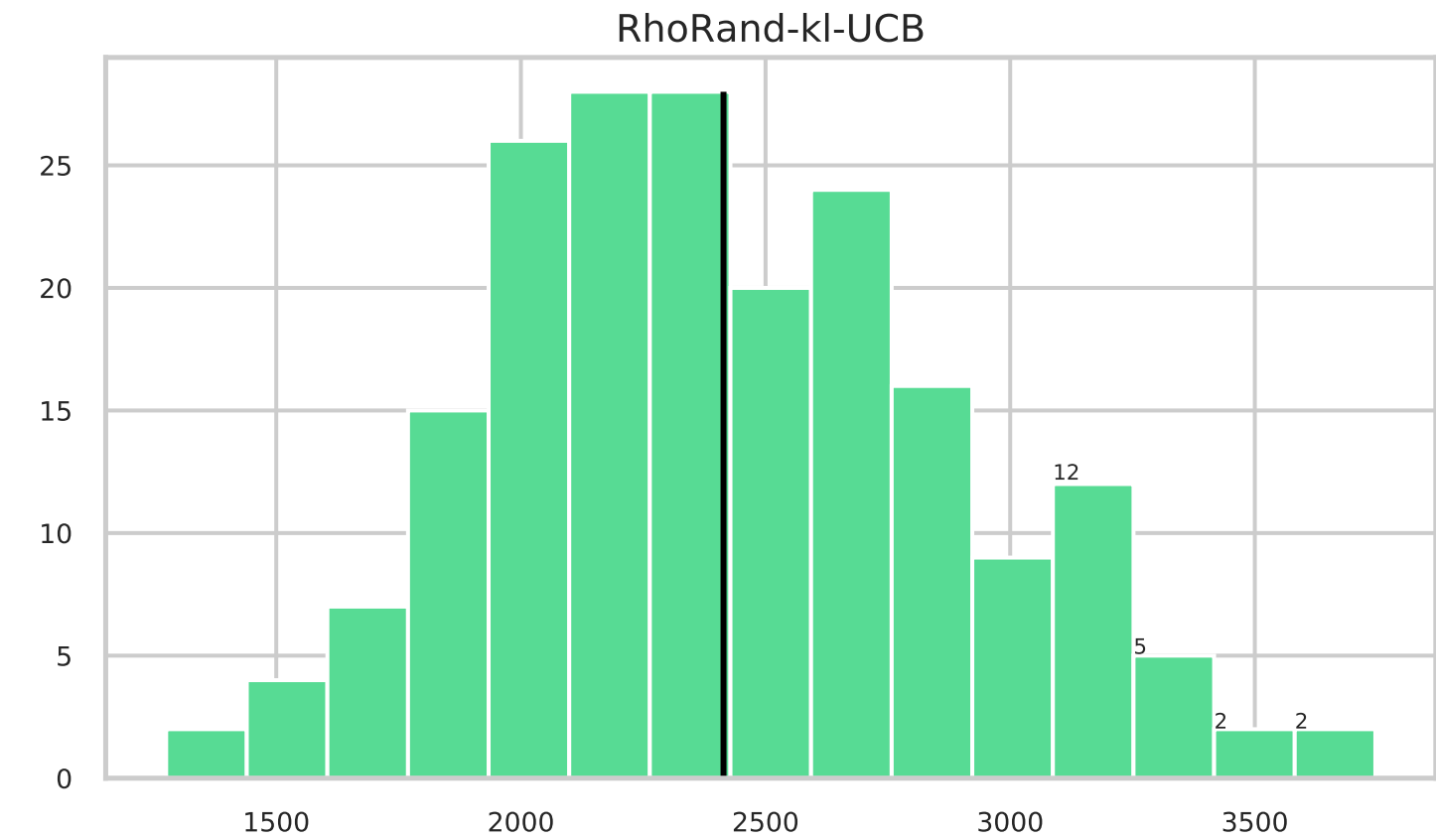
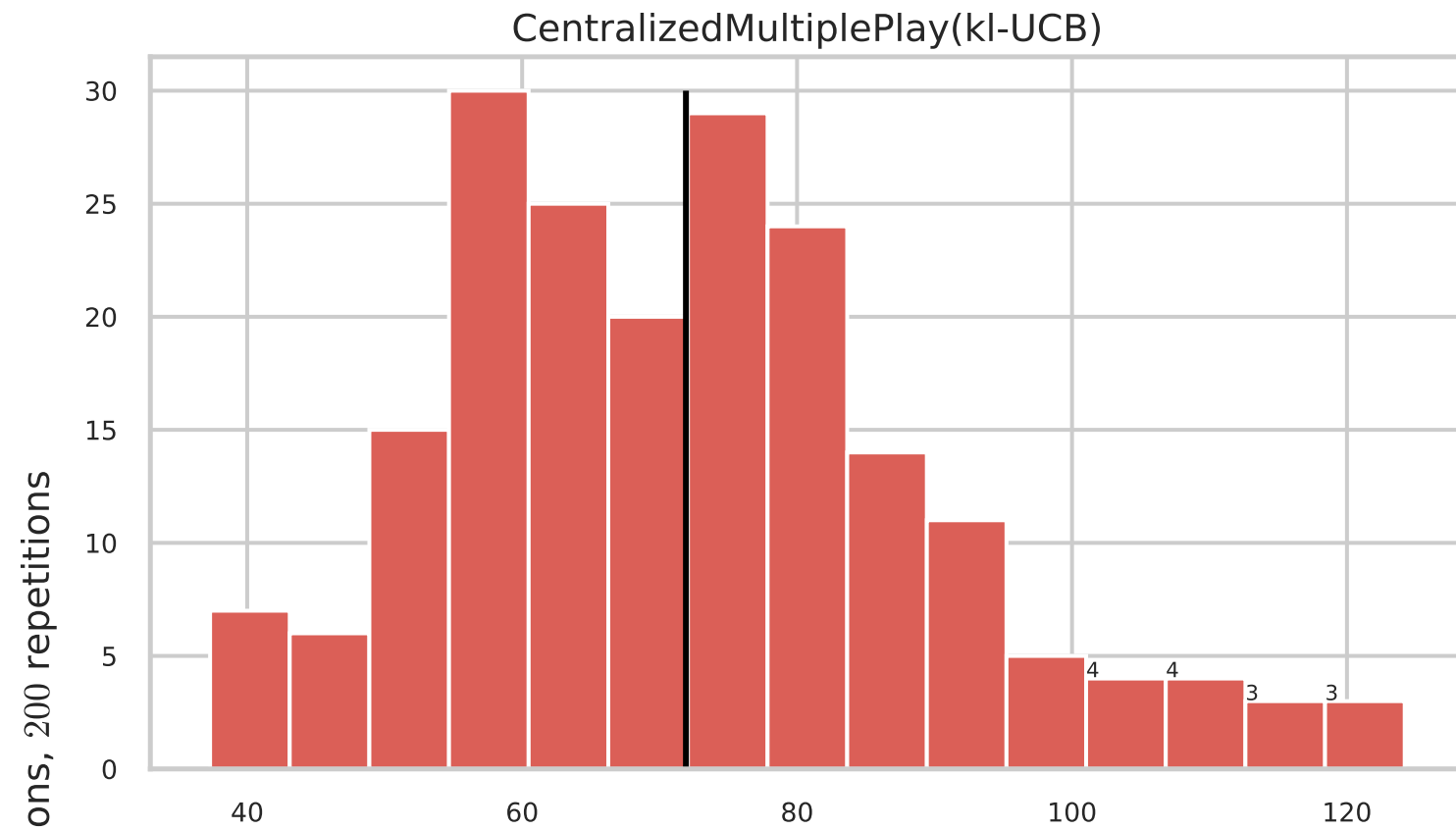


Histogram of regrets for different multi-players bandit algorithms
 9 arms: $[B(0.1), B(0.2), B(0.3), B(0.4)^*, B(0.5)^*, B(0.6)^*, B(0.7)^*, B(0.8)^*, B(0.9)^*]$



Regret value R_T at the end of simulation, for $T=10000$